## **Algorithms**

H. J. WEGSTEIN, Editor

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## ALGORITHM 80

RECIPROCAL GAMMA FUNCTION OF REAL ARGUMENT

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real procedure RGR(x); real x; real procedure RGAM; comment Procedure RGAM computes the real reciprocal Gamma function of real x for -1 < x < 1, utilizing Horner's method for polynomial evaluation of the approximation polynomial. RGR extends the range of RGAM by use of the formulae (1) 1/Gamma(x-1) = (x-1)/Gamma(x) for x < -1,

(1) 1/Gamma(x-1) = (x-1)/Gamma(x) for x < 1

(2)  $1/\operatorname{Gamma}(x+1) = 1/x \times \operatorname{Gamma}(x)$  for x < 1.;

begin real y;

if x = 0 then begin RGR := 0; go to EXIT end
if x = 1 then begin RGR := 1; go to EXIT end
if x < 1 then go to BB;
y := 1;</pre>

AA: x := x - 1;  $y := y \times x$ ; if x > 1 then go to AA; if x = 1 then begin RGR := 1/y; go to EXIT end RGR := RGAM(x)/y; go to EXIT;

BB: if x = -1 then begin RGR := 0; go to EXIT end if x > -1 then begin RGR := RGAM(x); go to EXIT end

y := x;CC: x := x + 1; if x < -1 then begin  $y := y \times x$ ; go to CC end RGR := RGAM(x)  $\times$  y;

EXIT: end RGR;

```
real array B[0:13];
comment The algorithm for this routine was adapted from
"University of Illinois Digital Computer, Auxiliary Library
Routine B-17-328", by John Ehrman. Reference may also be
made to Algorithm 34, dated February, 1961. Approximation
accuracy is ±2-35.;
```

real procedure RGAM(x); real x; integer i;

```
begin real z; B[\ 0] := 1.00000\ 00000\ 00; \quad B[\ 1] := -.42278\ 43350\ 92; \\ B[\ 2] := -.23309\ 37363\ 65; \quad B[\ 3] := +.19109\ 11011\ 62; \\ B[\ 4] := -.02455\ 24908\ 87; \quad B[\ 5] := -.01764\ 52421\ 18; \\ B[\ 6] := +.00802\ 32781\ 13; \quad B[\ 7] := -.00080\ 43413\ 35; \\ B[\ 8] := -.00036\ 08514\ 96; \quad B[\ 9] := +.00014\ 56243\ 24; \\ B[10] := -.00001\ 75279\ 17; \quad B[11] := -.00000\ 26257\ 21; \\ B[12] := +.00000\ 13285\ 54; \quad B[13] := -.00000\ 01812\ 20; \\ z := B[13]; \\ \textbf{for } i := 12\ \textbf{step}\ -1\ \textbf{until}\ 0\ \textbf{do}\ z := z \times x + B[i]; \\ RGAM := z \times x \times (x+1) \\ \textbf{end}\ RGAM;
```

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ALGORITHM 81
ECONOMISING A SEQUENCE 1
```

Brian H. Mayoh

Digital Computer Laboratory, University of Illinois, Urbana, Ill.

```
procedure ECONOMISER 1 (desired property, costs, n, C);
array costs; integer n;
```

Boolean procedure desired property;

Boolean array C;

begin comment Given a finite, monotonely increasing sequence of positive numbers, looked upon as prices, ECONO. MISER 1 selects the cheapest subsequence with a given property. The formal parameters are: Desired property, a function designator to answer the question: Does the subsequence held in array C possess the required property? n is (number of elements in the sequence) +1. Costs is an array of size [1:n]. Costs[1] to  $\cos t[n-1]$  hold the numbers of the sequence and  $\cos t[n]$  is any arbitrary number greater than the sum of all other elements of costs. C is an array of the same size and indicates a subsequence by the rule: C[i] = element i of the original sequence is in the subsequence. At exit from ECONOMISER 1, C indicates the cheapest subsequence. It is supposed that the original sequence has the desired property.;

```
original sequence has the desired property.; integer d, j, k, \ell; real i; for j := 1 step 1 until n do C[j] := j = 1; d := 0; reenter: d := d+1; INSIDE: begin own real array prices [1:d]; own Boolean array alternatives[1:d, 1:n]; procedure ENTER SUCCESSORS; begin k := n-1;

A: if \neg C[k] then begin k := k-1; go to A end; i := 0; for j := 1 step 1 until n do
```

```
begin alternatives [\ell,j]
                                                                           E: for j := 1 step 1 until n do C[j] := ssq[j] \equiv j \neq c;
                       := j \neq k \land j \neq k-1 = C[j];
                                                                               INSIDE (true);
                       if alternatives [\ell,j] then
                                                                           F: end of ENTER SUCCESSORS;
                       i := i + costs[j]
                                                                           if entrymaker then
                     end;
                                                                           begin for j := 1 step 1 until r do
                 B: k := k-1;
                                                                               begin for k := 1 step 1 until n do
                     go to if k = 0 then find cheapest
                                                                                 begin if \neg C[k] \land Reject list[j,k] then
                       else if C[k] then (if k=1 then
                                                                                   go to G end;
                         find cheapest else B)
                                                                                 ENTER SUCCESSORS; go to H;
                       else if k=1 then E
                                                                           G: end;
                         else if C[k-1] then D
                                                                               i := 0; if gapfilled then d := d+1;
                       else find cheapest;
                                                                               for j := 1 step 1 until n do
                 D: C[k-1] := false;
                                                                               begin alternatives[if gapfilled then
                 E: C[k] := true; go to reenter
                                                                                 d else \ell, j] := C[j];
               end of ENTER SUCCESSORS;
                                                                                 if C[j] then i := i + costs[j]
               i := 0; for j := 1 step 1 until n do
                                                                               end; prices[if gapfilled then d else \ell] := i
               \mathbf{begin} \ alternatives[d,j] \ := \ \mathrm{C}[j]; \quad \mathbf{if} \ \mathrm{C}[j] \ \mathbf{then}
                                                                           end; if first time \bigvee \neg entrymaker then
                i := i + costs[j]
                                                                           begin i := 0; gapfilled := first time := false;
               end; prices[d] := i;
                                                                             for j := 1 step 1 until d do
             find cheapest: i := 0; for j := 1 step 1 until d do
                                                                             begin if prices[j] < i then
               begin if prices[j] < i then
                                                                               begin \ell := j; i := prices[\ell] end
                begin \ell := j; i := prices[\ell] end
               end;
                                                                               for j := 1 step 1 until n do
               for j := 1 step 1 until n do
                                                                                 C[j] := alternatives[\ell, j];
               C[j] := alternatives[\ell, j];
                                                                             if desired property then go to found;
               if - desired property then
                                                                             ENTER SUCCESSORS; go to reenter
                ENTER SUCCESSORS
                                                                             end:
            end of INSIDE;
                                                                    H: end of INSIDE;
end of ECONOMISER 1;
                                                                    for j := 1 step 1 until n do C[j] := j=1;
                                                                    d := 0; first time := gapfilled := true;
                                                                  reenter: INSIDE (first time);
ALGORITHM 82
                                                                  found:
                                                                  end of ECONOMISER 2;
ECONOMISING A SEQUENCE 2
BRIAN H. MAYOH
                                                                  ALGORITHM 83
Digital Computer Laboratory, University of Illinois,
                                                                  OPTIMAL CLASSIFICATION OF OBJECTS
  Urbana, Ill.
                                                                  BRIAN H. MAYOH
procedure ECONOMISER 2 (desired property, costs, n, C, r,
                                                                  Digital Computer Laboratory, University of Illinois,
  Reject list); Boolean procedure desired property;
                                                                     Urbana, Ill.
  integer n, r; array costs; Boolean array Reject list;
begin comment In some applications of ECONOMISER 1, it
                                                                  procedure OPTIMUM COVERING FINDER (Pattern, popu-
  is simple to establish that some subsequences are redundant in
                                                                    lation, set number, set prices, chosen sets, bounds, overflow);
 the sense that any sequence containing them is certainly not
                                                                    Boolean array Pattern, chosen sets; integer population,
  the cheapest subsequence with the desired property. For such
                                                                    set number, bounds; array set prices; label overflow;
 applications ECONOMISER 2 avoids all unnecessary calls of
                                                                  begin comment The number of objects in some given set is
 desired property. The new formal parameters are: r a variable
                                                                    given by population. The procedure is given a classification of
 whose value is initially 0 and is increased by 1 every time that
                                                                    these objects by a collection of overlapping subsets. A cost
 desired property discovers a new redundant subsequence.
                                                                    is assigned to each subset. Then OPTIMUM COVERING
 Reject list an array of size [1:r,1:n]. Reject list [a,b] carries the
                                                                    FINDER selects the cheapest subcollection such that every
 answer to: Is element b of the original sequence in the ath
                                                                    object is contained in at least one of the subsets of the sub-
 redundant subsequence found by desired property?;
                                                                    collection. set prices[i] carries the cost of subset i. Pattern
 real i; integer d, j, k, l; Boolean gapfilled, first time;
                                                                    is an array of size [1:set number,1:population] such that Pat-
 procedure INSIDE (entrymaker); Boolean entrymaker:
                                                                    tern[a,b] = does  subset a include object b. chosen sets[i] finally
 begin own real array prices[1:d];
                                                                    carries the answer to the question: Is set i in the cheapest
        own Boolean array alternatives[1:d,1:n];
                                                                    subcollection? The programmer must restrict the amount of
        procedure ENTER SUCCESSORS;
                                                                    space available to the procedure by setting bounds. From ex-
        begin integer c; Boolean array ssq[1:n];
                                                                    perience bounds = set number \( \frac{1}{2} \) suffices to avoid most alarm
            for j := 1 step 1 until n do ssq[j] := C[j];
                                                                    exits to overflow.;
            c := n-1;
                                                                    Boolean array C[1:population], D[1:bounds, 1:population],
        A: if \neg ssq[c] then begin c := c-1; go to A end:
                                                                     R, S[1:bounds,1:set number];
            C[e] := false; C[e+1] := true;
                                                                    integer a, b, d, r, s;
            INSIDE (true);
                                                                    Boolean procedure HAVE WE A COVERING;
            gapfilled := true;
                                                                    begin procedure ADD to (Q,q,f); integer q;
       B: c := c-1;
                                                                           real f; Boolean array Q;
            go to if c=0 then F else if ssq[c] then
                                                                        begin if q = bounds then go to overflow else q := q+1;
              (if c=1 then F else B) else if c=1 then
                                                                          for a := 1 step 1 until set number do Q[q,a] := f
             E else if ssq[c-1] then D else F;
                                                                        end; for a := 1 step 1 until population do
       D: ssq[c-1] := false;
```

C[a] := false: for a := 1 step 1 until set number do begin if chosen sets[a] then for b := 1 step 1 until population do  $C[b] := C[b] \lor Pattern[a,b]$ end; for a := 1 step 1 until population do begin if ¬ C[a] then go to E end; go to found; E: for d := 1 step 1 until s do begin for b := 1 step 1 until population do begin if  $C[b] \land \neg D[d,b]$  then go to try another end; ADD to (R, r, chosen sets[a]); for b := 1 step 1 until set number do begin if chosen sets[b]  $\land \neg S[d,b]$  then ADD to (R, r, S[d,a]  $\vee$  a=b) end; go to F; try another: end of for statement labelled E; ADD to (S, s, chosen sets[a]); for a := 1 step 1 until population do D[s,a] := C[a];F: HAVE WE A COVERING := false end; r := s := 0; ECONOMISER 2 (HAVE WE A COVERING, set prices, set number, r, R, chosen sets); found: end

CERTIFICATION OF ALGORITHM 60
ROMBERG INTEGRATION (F. L. Bauer, Comm. ACM, June, 1961)
HENRY C. THACHER, JR.\*
Argonne National Laboratory, Argonne, Ill.

\*Work supported by the U. S. Atomic Energy Commission.

This procedure was translated to the ACT III compiler language for the Royal Precision LGP-30 computer. This system provides 7+ significant decimal digits. The program was used to integrate  $x^n$  between the limits 0.01 and 1.1, and between the limits 1.1 and 0.01. The results in Table I were obtained. The pole at 0 for negative n affords a test of the reliability of the method when the higher derivatives of the integrand are large. The agreement between integrations in the forward and backward directions is an indication of the effects of round-off error.

It is apparent that the procedure gives results well within the noise level for the positive powers, and that even the effect of a closely adjacent singularity for the negative powers can be overcome.

The flexibility of the algorithm would be improved by adding to the formal parameters a procedure, check, to decide if sufficient

TABLE I. Integration of  $\int_{0.01}^{1.1} x^n dx$  and  $\int_{1.1}^{0.01} x^n dx$ 

LIED AND ALL WATER				• .	
12	0	+12	+12	-1	
True Value	1.0900000	. 26555932 . 57076812	26555932 57076842	4.7004831 19.641113	
Order 1 Order 2	1.0899997	.30614608	30614626	10.656923	
Order 5 Order 10	1.0899991	,26555693	26555818	4.9017590 $4.7002345$	
71	-1	-5		-5	
True Value Order 1 Order 2 Order 5 Order 10 Order 12	-4.7004831 -19.641125 -10.656929 -4.9017805 -4.7004402	.2500000 18.166655 8.4777719 1.0408634 .25000716 .2499929	$\begin{array}{ccc} \times 10^8 & \\ \times 10^8 & -8. \\ \times 10^8 & -1. \\ 5 \times 10^8 & \end{array}$	$166667 \times 10^{8}$ $25000000 \times 10^{8}$ $4777766 \times 10^{8}$ $0408640 \times 10^{8}$ $25000727 \times 10^{8}$ $25001311 \times 10^{8}$	

accuracy had been obtained without carrying through the entire iteration. A possible form for this procedure would be:

procedure check (t1, t2, f, exit);

real t1, t2;
label exit;
integer f;
begin if abs ((t2 - t1) × f) / t1 < tolerance / f > minimum order
then go to exit end.

The global variables tolerance, which is the maximum relative difference between approximations of increasing order, and the minimum acceptable order should be selected by the programmer for the exigencies of the problem. A check of this sort is clearly not as sound as an a priori estimate of the necessary order, but is frequently an acceptable expedient.

The Romberg quadrature algorithm is analyzed in the following references:

Romberg, W. Vereinfachte numerische Integration. Det Kongelinge Norske Videnskaber Selskab Forhandlinger 28, (1955), 30-36.

Stiefel, E., and Rutishauser, H. Remarques concernant Pintegration numerique. Comptes Rendus Acad. Scil (Paris) 252, (1961), 1899-1900.

CERTIFICATION OF ALGORITHM 78 RATFACT (C. Perry, Comm. ACM 5, Feb. 1962) M. H. HALSTEAD

Navy Electronics Laboratory, San Diego, Calif.

RATFACT was copied in the Navy Electronics Laboratory International Algor Compiler, Nellac, and tested on the Univac M-490 Countess and the CDC 1604. Polynomials of order 2 through 6 were tested. No corrections were found necessary. It was noted that a polynomial whose coefficients included a common factor would produce superfluous values of p/q, in which this fraction was indeed a root, but one in which p and q contained a common factor.

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