

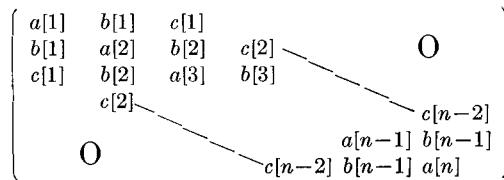
ALGORITHM 104

REDUCTION TO JACOBI

H. RUTISHAUSER

Eidg. Technische Hochschule, Zurich, Switzerland

```
procedure m21 (n, a, b, c, inform); value n;
integer n; array a, b, c; procedure inform;
comment: m21 transforms symmetric bandmatrix
```



represented by the arrays a , b , c by orthogonal transformation to Jacobi form which is represented by the arrays a , b . The method is described in H. RUTISHAUSER, "On Jacobi rotation patterns," to appear in Proc. Symposium in Experimental Arithmetic, Chicago, Apr. 12-14, 1962, Sect. 5. Note that declarations must be given for the arrays a , b , c with subscripts ranging from 1 to n . Also procedure *inform* must be declared. It may serve to use the Jacobi rotations occurring inside *m21* also for other purposes;

```
begin
  real p, g, d, s;
  integer k, j;
  b[n] := c[n] := c[n-1] := 0;
  for k := 2 step 1 until n-1 do
    begin
      for j := k step 2 until n-1 do
        begin
          if k=j then
            begin
              p := sqrt(b[k-1]^2 + c[k-1]^2);
              if p=0 then go to ex;
              d := b[k-1]/p;
              s := -c[k-1]/p;
              b[k-1] := p;
              c[k-1] := 0
            end k=j
          else
            begin
              p := sqrt(c[j-2]^2 + g^2);
              if p = 0 then go to ex;
              d := c[j-2]/p;
              s := -g/p;
              c[j-2] := p;
              p := d×b[j-1]-s×c[j-1];
              c[j-1] := s×b[j-1]+d×c[j-1];
              b[j-1] := p
            end j≠k;
        common: g := 2×b[j]×d×s;
        p := a[j]×d×d-g+a[j+1]×s×s;
        b[j] := (a[j]-a[j+1])×d×s+b[j]×(d×d-s×s);
        a[j+1] := a[j]×s×s+g+a[j+1]×d×d;
        a[j] := p;
        p := d×c[j]-s×b[j+1];
        b[j+1] := s×c[j]+d×b[j+1];
        c[j] := p;
        g := -s×c[j+1];
        c[j+1] := d×c[j+1];
        inform (n, j, d, s);
      comment: The Jacobi rotation which has been performed
```

Algorithms

J. H. WEGSTEIN, Editor

in this turn of the j -loop is $A := U^T A U$ with

$$U = \begin{pmatrix} 1 & & & & \\ & 1 & & & \\ & & d & s & \\ & & -s & d & \\ O & & & & 1 \\ & & & & \\ & & & & 1 \end{pmatrix},$$

where the d 's and s 's are located at the crosspoints of rows and columns j and $j+1$;

```
end j;
ex: end k
end m21
```

ALGORITHM 105

NEWTON MAEHLY

F. L. BAUER AND J. STOER

Johannes Gutenberg-Universität, Mainz, Germany

```
procedure Newton Maehly (a, n, z, eps);
  value n, eps;
  array a, z;
  integer n;
  real eps;
comment The procedure determines all zeros  $z[1:n]$  of the polynomial  $p(x) := a[0] \times x^n + \dots + a[n]$  of order  $n$ , if  $p(x)$  has only real zeros which have to be all different. The zeros  $z[i]$  are ordered according to their magnitude:  $z[1] > z[2] > \dots > z[n]$ . The approximations for each zero will be improved by iteration as long as  $\text{abs}(x_1 - x_0) > \text{eps} \times \text{abs}(x_1)$  holds for two successive approximations  $x_0$  and  $x_1$ ;
begin real aa, pp, qq, x0, x1;
  integer i, m, s;
  array b, p, q[0:n-1];
  procedure Horner(p, q, n, x, pp, qq);
    value n, x;
    array p, q;
    real pp, x, qq;
    integer n;
    begin real s, s1;
      integer i;
      s := s1 := 0;
      for i := 0 step 1 until n-1 do
        begin s := s×x+p[i]; s1 := s1×x+q[i]; end ;
      pp := s×x+p[n]; qq := s1;
      end;
      p[0] := aa := a[0]; x0 := pp := 0; s := sign(a[0]);
      for i := 1 step 1 until n do
        if s × a[i] < 0 then
          begin if pp=0 then pp := i;
            if x0 < abs(a[i]) then x0 := abs(a[i]);
          end;
      x0 := if pp=0 then 0 else 1+exp(ln(abs(x0/aa))/pp);
      comment x0 is a first approximation for the largest zero which may be printed out at this point of the program;
      for i := 0 step 1 until n-1 do b[i] := (n-1)×a[i];
```

```

for m := 1 step 1 until n do
  begin
    iteration:
    Horner (a, b, n, x0, pp, qq); x1 := x0 - pp/qq;
    if abs(x1-x0) > eps×abs(x1) then
      begin x0 := x1;
      comment x0 is the last approximation for the zero
      being improved, which may be printed out at this
      point;
      go to iteration;
    end;
    z[m] := x1;
    comment z[m] := x1 is the mth zero of the polynomial;
    pp := b[0] := b[0] - aa; q[0] := pp;
    if m < n then
      begin for i := 1 step 1 until n-1 do
        begin pp := p[i] := x1×p[i-1]+a(i);
          pp := b[i] := b(i)-pp;
          q[i] := x1×q[i-1]+pp;
        end;
        Horner (p, q, n-1, x1, pp, qq);
        x0 := x1 - pp/qq;
        comment x0 is a first approximation for the
        next zero;
      end
    end
  end Newton Maehly;

```

ALGORITHM 106

COMPLEX NUMBER TO A REAL POWER

MARGARET L. JOHNSON AND WARD SANGREN
Computer Applications, Inc., San Diego, California

```

procedure POWC (x, y, w, A, B); value x, y, w;
  real x, y, w, A, B;
comment This procedure takes a complex number (x+iy) to
  a real power w. The result is A+iB=(x+iy)w. This procedure
  must be used with caution because although it is formally cor-
  rect, it may not give the desired results. For example, if w is a
  reciprocal integer it does not follow that the desired power
  (a root) will be calculated;
begin real THETA, PHI, R;
  if x>0 then begin THETA := 0.0; go to SOL 1 end;
  if x<0 $\wedge$ y $\geq$ 0 then begin THETA := 3.1415927;
  go to SOL 1 end;
  if x<0 $\wedge$ y<0 then begin THETA := 3.1415927;
  go to SOL 1 end;
  if x=0 $\wedge$ y=0 then begin A := B := 0.0; go to RETURN end;
  if x=0 $\wedge$ y<0 then begin PHI := 1.5707963; go to SOL 2 end;
  if x=0 $\wedge$ y>0 then begin PHI := -1.5707963;
  go to SOL 2 end;
SOL 1: PHI := arctan (y/x)+THETA;
SOL 2: R := sqrt (x×x+y×y);
  R := exp (w×ln(R));
  A := R×cos (w×PHI);
  B := R×sin (w×PHI);
RETURN: end POWC

```

ALGORITHM 107

GAUSS'S METHOD

JAY W. COUNTS
University of Missouri, Columbia, Mo.

```

procedure gauss (u, a, y);
  real array a, y; real temp; integer u;

```

```

comment This procedure is for solving a system of
  linear equations by successive elimination of the un-
  knowns. The augmented matrix is a and u the number of
  unknowns. The solution vector is y. If the system hasn't
  any solution or many solutions, this is indicated by go
  to stop;
begin
  integer i, j, k, m, n;
  n := 0;
  ck0: n := n+1;
  for k := n step 1 until u do if a[k, n] $\neq$ 0 then go to ckl;
  go to stop;
ck1: if k=n then go to ck2;
  for m := n step 1 until u+1 do
    begin
      temp := a[n, m]; a[n, m] := a[k, m]; a[k, m] := temp
    end;
ck2: for j := u+1 step -1 until n do a[n, j] := a[n, j]/a[n, n];
  for i := k+1 step 1 until u do
    for j := n+1 step 1 until u+1 do
      a[i, j] := a[i, j]-a[i, n]×a[n, j];
    if n $\neq$ u then go to ck0;
    for i := u step -1 until 1 do
      begin
        y[i] := a[i, u+1]/a[i, i];
        for k := i-1 step -1 until 1 do
          a[k, u+1] := a[k, u+1]-a[k, i]×y[i]
      end end;

```

ALGORITHM 108

DEFINITE EXPONENTIAL INTEGRALS A

YURI A. KRUGLYAK
Kharkov State University, Kharkov, U.S.S.R., AND
DONALD R. WHITMAN

Case Institute of Technology, Cleveland, Ohio

```

real procedure As (n, b); value n, b; integer n; real b;
comment: This procedure computes a value of integral
   $A_{n-1}(1, b) = \int_1^{\infty} x^{n-1} \exp(-bx) dx$  for any given positive integer, n,
  and any positive real parameter, b, by the recursion formula
   $A_n(1, b) = A_0(1, b) + (n/b)A_{n-1}(1, b)$  with  $A_0(1, b) = \exp(-b)/b$ ;
begin integer m; real db; real array a[1:n];
  a[1] := exp (-b)/b;
  if n=1 then go to exit;
comment integral a[1]=A_0(1, b) was evaluated;
  db := 1/b; for m := 2 step 1 until n do a[m] :=
    a[1]+db×(m-1)×a[m-1];
comment integral a[n]=A_{n-1}(1, b) was evaluated;
  As := a[n] end As;

```

ALGORITHM 109

DEFINITE EXPONENTIAL INTEGRALS B

YURI A. KRUGLYAK
Kharkov State University, Kharkov, U.S.S.R., AND
DONALD R. WHITMAN

Case Institute of Technology, Cleveland, Ohio

```

real procedure Bs(n, a); value n, a; integer n; real a;
comment This procedure computes a value of the integral
   $B_{n-1}(a) = \int_{-1}^1 x^{n-1} \exp(-ax) dx$  for any given positive integer, n,
  and any real parameter, a. If |a|<alim an expansion of
   $\exp(-ax)$  is used, otherwise the recursion formula  $B_n(a) =$ 
   $[(-1)^n e^a - e^{-a} + n B_{n-1}(a)]/a$  with  $B_0(a) = 2 \sinh(a)/a$  is used. The
  value of alim depends upon the highest n appearing in the

```

calculations and upon the maximum errors in the last significant digits in the library procedures. For example, we have used $\text{alim}=8$ for $n_{\max}=16$ with $\gamma=1\times 10^{-8}$. The intrinsic function $\text{mod}(E_1, E_2)$ which requires two integer arguments, is the conventional modulus;

```

begin   integer m; real alim, delta, gamma, r, epsilon,
          s, k, a2, omega, da, jp, jm, q1, q2; real array
          b[1:n]; if a=0 then
L1:     begin if mod(n-1, 2)=0 then
L2:       begin b[n] := 2/n; go to exit end L2;
comment integral b[n] =  $B_{n-1}(0)$  for odd n was evaluated;
          b[n] := 0; go to exit end L1;
comment integral b[n] =  $B_{n-1}(0)$  for even n was evaluated;
          if abs(a) alim then
L3:       begin delta := gamma; if mod(n-1, 2)=0 then
L4:         begin r := 2/n; epsilon := r×delta; s := r;
                  k := 0; a2 := a↑2;
          Even:    k := k+2;
                  r := r×a2×(n+k-2)/(k×(k-1)×(n+k));
                  s := s+r; if r>epsilon then go to Even;
                  b[n] := s+r;
          go to exit end L4;
comment integral b[n]= $B_{n-1}(a)$  for odd n and |a|<alim was
          evaluated;
          r := 2×a/(n+1); omega := abs(r×delta);
          s := r; k := 1;
          a2 := a↑2;
          Odd:    k := k+2;
                  r := r×a2×(n+k-2)/(k×(k-1)×(n+k));
                  s := s+r; if abs(r)>omega then go to Odd;
                  b[n] := -(s+r); go to exit end L3;
comment integral b[n]= $B_{n-1}(a)$  for even n and |a|<alim was
          evaluated;
          da := 1/a; jp := da×exp(a); jm := (da↑2)/jp;
          b[1] := jp-jm;
          if n=1 then go to exit;
comment integral b[1] =  $B_0(a)$  for |a|≥alim was evaluated;
          q1 := -1; q2 := 1; for m := 2 step 1 until n do
L5:       begin b[m] := q1×jp-jm+q2×da×b[m-1];
          q1 := -q1; q2 := q2+1 end L5;
comment integral b[n]= $B_{n-1}(a)$  for integer n≥2 and |a|≥alim
          was evaluated;
exit:   Bs := b[n] end Bs;

```

ALGORITHM 110 QUANTUM MECHANICAL INTEGRALS OF SLATER-TYPE ORBITALS

YURI A. KRUGLYAK

Kharkov State University, Kharkov, U.S.S.R., AND
DONALD R. WHITMAN
Case Institute of Technology, Cleveland, Ohio

real procedure INTSOLI (n, r, za, ab, As, Bs) Result:
 $(s, i1, i2, i3);$ **value** n, r, za, zb; **integer** n; **real** r, za, zb;
real array a[1:8], b[1:8], G[1:2×n]; **integer array** bc[1:2×n,
1:2×n]; **real procedure** As, Bs;
comment Procedure INTSOLI computes the quantum mechanical
integrals $s=\langle\psi_{n00}^{ai}|\psi_{210}^{bi}\rangle$ (overlap integral),
 $i1=\langle\psi_{n00}^{ai}|Z_a^*/r_{ai}|\psi_{210}^{bi}\rangle$ (exchange integral),
 $i2=\langle\psi_{n00}^{ai}|Z_b^*/r_{bi}|\psi_{n00}^{ai}\rangle$ (coulomb integral),
and $i3=\langle\psi_{210}^{bi}|Z_a^*/r_{ai}|\psi_{210}^{bi}\rangle$ (coulomb integral).
Here $|\psi_{nlm}^{ai}\rangle$ is a Slater-type orbital of electron i centered on
atomic nucleus a . The integer n is the effective principal quantum
number with values 1, 2, 3 and 4. $Z_a^*=za$ and $Z_b^*=zb$ are
effective nuclear charges. r_{bi} is the distance of electron

i from nucleus b . The input parameter r is the distance between the two centers a and b . All physical quantities are given in atomic units;

```

begin   integer q, t, c, m;
          real g, zsa, zsb, ks, p, pt, lilya, s, k1, exc, il1, pppt,
          k2, sue, i2, pmpt, ptmp, k3, i3;
          bc[1, 1] := bc[2, 1] := bc[2, 2] := 1;
          for q := 3 step 1 until 2×n do
L6:       begin bc[q, 1] := 1; for t := 2 step 1 until q-1 do
          bc[q, t] := bc[q-1, t-1]+bc[q-1, t];
          bc[q, q] := 1 end L6;
comment binomial coefficients  $bc[q, t]=\binom{q-1}{t-1}$  were computed
          using the recursion formula  $\binom{q}{t}=\binom{q-1}{t-1}+\binom{q-1}{t}$ ;
procedure As(n, b) Result: (a[n]); value n, b; integer n;
          real b;
comment procedure As computes a value of integral  $A_{n-1}(1, b)$ 
          [see Algorithm 108, "Definite Exponential Integrals A," by Yuri A. Kruglyak and D. R. Whitman,
          Comm. ACM (July 1962)]. Any identifier occurring
          within the As is specified to be local to the As;
begin   integer m; real db; a[1] := exp(-b)/b;
          if n=1 then go to exitAs; db := 1/b;
          for m := 2 step 1 until n do a[m] := a[1] +
          db×(m-1)×a[m-1]
exitAs: end As;
procedure Bs(n, a) Result: (b[n]); value n, a; integer n;
          real a;
comment procedure Bs computes a value of integral  $B_{n-1}(a)$ 
          [see Algorithm 109, "Definite Exponential Integrals B" by Yuri A. Kruglyak and D. R. Whitman,
          Comm. ACM (July 1962)]. Any identifier occurring
          within the Bs is specified to be local to the Bs;
begin   integer m; real alim, delta, gamma, r, epsilon,
          s, k, a2, omega, da, up, jm, q1, q2;
          if a=0 then begin if mod(n-1, 2)=0
          then begin b[n] := 2/n; go to exitBs end;
          b[n] := 0; go to exitBs end;
          if abs(a)<alim then begin delta := gamma;
          we have used alim=8 and gamma=1×10-8;
          if mod(n-1, 2)=0 then begin r := 2/n;
          epsilon := r×delta;
          s := r; k := 0; a2 := a↑2;
          Even:   k := k+2;
                  r := r×a2×(n+k-2)/(k×(k-1)×(n+k));
                  s := s+r; if r>epsilon then go to Even;
                  b[n] := s+r;
          go to exitBs end; r := 2×a/(n+1);
          omega := abs(r×delta);
          s := r; k := 1; a2 := a↑2;
          Odd:    k := k+2;
                  r := r×a2×(n+k-2)/(k×(k-1)×(n+k));
                  s := s+r; if abs(r)>omega then go to Odd;
                  b[n] := -(s+r); go to exitBs end; da := 1/a;
                  jp := da×exp(a);
                  jm := (da↑2)/jp; b[1] := jp-jm;
                  if n=1 then go to exitBs;
                  q1 := -1; q2 := 1; for m := 2 step 1 until n
                  do begin b[m] := q1×jp-jm+q2×da×b[m-1];
                  q1 := -q1; q2 := q2+1 end
          end Bs;
          g := 1; for m := 1 step 1 until 2×n do g := g/m;
          G[2×n] := g;
comment  $1/(2n)! = G[2×n]$  was evaluated;
          zsa := za/n; zsb := zb/2; ks := (r/2)↑(n+3)×
          (2×zsa)↑(n+1/2)×zsb↑(5/2)×G[2×n]↑(1/2);
          p := r×(zsa+zsb)/2;

```

```

pt := r×(zsa-zsb)/2;
    for c := 1 step 1 until n+3 do
begin As(c, p) Result: (a[c]);
    Bs(c, pt) Result: (b[c])
end ABSI;

S: lilya := 0; for m := 0 step 1 until n do lilya :=
    lilya+bc[n+1, m+1]×(a[n-m+2]×(b[m+1]+
    b[m+3])-b[m+2]×(a[n-m+1]+a[n-m+3]));
    s := ks×lilya;
II: k1 := ks×2×za/r; exc := 0;
    for m := 0 step 1 until n-1 do
exc := exc+bc[n, m+1]×(a[n-m+1]×(b[m+1]+
    b[m+3])-b[m+2]×(a[n-m]+a[n-m+2]));
    i1 := k1×exc;
I2: pppt := p+pt; k2 := (r/2)↑(2×n)×(2×zsa)↑
    (2×n+1)×zsb×G[2×n];
    for c := 1 step 1 until 2×n do
begin As(c, pppt) Result: (a[c]);
    Bs(c, pppt) Result: (b[c])
end BA2; sue := 0;
    for m := 0 step 1 until 2×n-1 do
sue := sue+bc[2×n, m+1]×a[2×n-m]×b[m+1];
i2 := k2×sue;
I3: pmpt := p-pt; ptmp := -pmpt;
    k3 := (r/2)↑4×2×za×zsb↑5;
for c := 1 step 1 until 4 do
begin As(c, pmpt) Result: (a[c]);
    Bs(c, pmpt) Result: (b[c])
end AB3; i3 := k3×(a[2]×(b[1]+2×b[3])-b[2]×
    (a[1]+2×a[3])+a[4]×b[3]-a[3]×b[4]) end
INTSOLI;

```

ALGORITHM 111 MOLECULAR-ORBITAL CALCULATION OF MOLECULAR INTERACTIONS

YURI A. KRUGLYAK

Kharkov State University, Kharkov, U.S.S.R., AND
DONALD R. WHITMAN

Case Institute of Technology, Cleveland, Ohio

real procedure SOLI(n, za, zb, rem, coef2, r1, E1, dr1, drk1,
acc, acc1, rk2, rk1, dr2, asy, rk3, dr3, As, Bs, RESULT) Result:
(ra, Ep, Em, ca, ca2, cb, cb2, DEa, DEb, s, i1, i2, i3, haa, hab,
hbb); **value** n, za, zb, rem, coef2, r1, E1, dr1, rk1, drk1, acc,
acc1, rk2, dr2, asy, rk3, dr3; **integer** n, rem; **real** otherwise;
real array a[1:8], b[1:8], G[1:8], zsap [1:9], rp[1:8], ans[1:rem];
real procedure As, Bs, RESULT;
comment This procedure calculates a one-electron approximation
to the energy of interaction of molecular species by the
use of the molecular-orbital (MO) method with a linear combination
of Slater-type orbitals (LCSTO). The wave function used is
 $|\phi\rangle = c_a |\psi_{n00}^a\rangle + c_b |\psi_{n10}^b\rangle$, where
 $|\psi_{n10}^a\rangle$ is a STO centered on nucleus *a*. The effective principal quantum number *n* takes the integral value 1, 2, 3 or 4. The Hamiltonian used is: $\mathcal{H}_{ab} = -\Delta/2 - Z_a^*/r_a - Z_b^*/r_b + Z_a^*Z_b^*/R_{ab}$. Here Z_a^* and Z_b^* are effective nuclear charges, r_a and r_b the distances of the electron from nucleus *a* and *b*, and R_{ab} is the distance between nuclei *a* and *b*. The calculations are in atomic units, while the output *ra* is in Angstroms and *DEa* and *DEb* are in kcal/gm-ion. Abbreviations of the following type are used: $Za = Z_a^*$, $ra = R_{ab}(\text{\AA})$, $haa = \langle\psi_{n00}^a | \mathcal{H}_{ab} | \psi_{n00}^a\rangle$, $DEa = D(a, b+\text{electron})$, $e1 = \langle\psi_{n00}^a | -\Delta/2 - Z_a^*/ra | \psi_{n00}^a\rangle$. The values of *coef1* and *coef2* are 627.71 (kcal/gm-ion) and 0.5291 \AA , respectively. *r1*, *E1*, *dr1*, *dr3*, *acc*, *acc1*, and *asy* are control parameters. The accuracy of the calculations (*acc*, *acc1*) is 1×10^{-6} . The

initial values of R_{ab} and E_- are conveniently: $r1=0.4(\text{\AA})$, and $E1=100(\text{a.u.})$. The steps are: $dr1=0.1$, $dr2=0.4$, and $dr3=0.01$, all in Angstroms. *asy* is -1×10^{-3} (a.u.);

begin integer q, t, c, m, f; **real** otherwise;
procedure As(n, b) Result: (a[n]); **value** n, b; **integer** n;
real b;
comment any identifier occurring within the *As* is specified
to be local to the *As*;
begin integer m; **real** db; a[1] := exp(-b)/b;
 if n=1 then go to exitAs; db := 1/b;
for m := 2 step 1 until n **do** a[m] := a[1]+db×
 (m-1)×a[m-1]
exitAs: As;
procedure Bs(n, a) Result: (b[n]); **value** n, a; **integer** n;
real a;
comment any identifier occurring within the *Bs* is specified
to be local to the *Bs*;
begin integer m; **real** otherwise; if a=0 then begin if
 mod(n-1, 2)=0 then begin b[n] := 2/n;
 go to exitBs end; b[n] := 0; go to exitBs end;
 if abs(a)<alim then begin delta := gamma;
 if mod(n-1, 2)=0 then begin r := 2/n;
 epsilon := r×delta; s := r; k := 0; a2 := a↑2;
 k := k+2; r := r×a2×(n+k-2)/(k(k-1)(n+k));
 s := s+r; if r>epsilon then go to Even;
 b[n] := s+r; go to exitBs end;
 r := 2×a/(n+1); omega := abs(r×delta);
 s := r; k := 1; a2 := a↑2;
 k := k+2; r := r×a2×(n+k-2)/(k(k-1)(n+k));
 s := s+r; if abs(r)>omega then go to Odd;
 b[n] := -(s+r); go to exitBs
 end; da := 1/a; jp := da×exp(a);
 jm := (da↑2)/jp; b[1] := jp-jm;
 if n=1 then go to exitBs; q1 := -1; q2 := 1;
 for m := 2 step 1
 until n **do** begin b[m] := q1×jp-jm+
 q2×da×b[m-1];
 q1 := -q1; q2 := q2+1 end
 end Bs;
procedure Result(coef1); **real** coef1;
comment RESULT computes *Ep*, *Em*, *ca*, *ca2*, *cb*, *cb2*, *DEa*,
DEb, *s*, *i1*, *i2*, *i3*, *nn*, *haa*, *hab*, *hbb*. Important:
RESULT and any identifier occurring within the
RESULT enter SOLI as nonlocal entities;
begin r := ra×br; rp[1] := r; for c := 2 step 1 until
 n+4 **do** rp[c] := rp[c-1]×rp[1]; p := r×sum;
 pt := r×dif; ks := rp[n+3]×zss;
 for c := 1 step 1 until n+3 **do** begin As(c, p)
 Result: (a[c]); Bs(c, pt) Result: (b[c]) end;
 lilya := 0; for m := 0 step 1 until n **do** lilya :=
 lilya+bc[n+1, m+1]×(a[n-m+2]×
 (b[m+1]+b[m+3])-b[m+2]×(a[n-m+1]
 +a[n-m+3])); i1i2 := 2×s;
 k1 := ks×za/r; exc := 0; for m := 0 step 1
 until n-1 **do** exc := exc+bc[n, m+1]×(a[n-
 m+1]×(b[m+1]+b[m+3])-b[m+2]×(a[n-m]+
 a[n-m+2])); i1 := k1×exc; pppt := p+pt;
 k2 := rp[2×n]×zsb; for c := 1 step 1 until
 2×n **do** begin As(c, pppt) Result: (a[c]);
 Bs(c, pppt) Result: (b[c]) end; sue := 0;
 for m := 0 step 1 until 2×n-1 **do** sue :=
 sue+bc[2×n, m+1]×a[2×n-m]×b[m+1];
 i2 := k2×sue; pmpt := p-pt;
 ptmp := -pmpt; k3 := rp[4]×z5;
 for c := 1 step 1 until 4 **do** begin As(c, pmpt)
 Result: (a[c]); Bs(c, pmpt) Result: (b[c]) end;
 i3 := k3×(a[2]×(b[1]+2×b[3])-b[2]×(a[1]+2×
 a[3])+a[4]×b[3]-a[3]×b[4]));

```

comment Two-center integrals  $s$ ,  $i1$ ,  $i2$ , and  $i3$  were computed
[see Algorithm 110, "Quantum Mechanical Integrals of Slater-
Type Orbitals," by Yuri A. Kruglyak and D. R. Whitman,
Comm. ACM (July 1962)];  $nn := zz/(2\times r)$ ;  $e2pnn := e2+nn$ ;
 $haa := e1-e2+nn$ ;  $hbb := e2pnn-i3$ ;  $hab := e2pnn\times s-i1$ ;
 $den := 2-s\times i1i2$ ;  $bsr := haa+hbb-hab\times i1i2$ ;
 $root := \sqrt{bsr^2-2\times den\times(haa\times hbb-hab^2)}$ ;
 $Ep := (bsr+root)/den$ ;  $Em := (bsr-root)/den$ ;
 $ans[f] := Em$ ;  $DEa := coef1\times(e2-Em)$ ;
 $DEb := coef1\times(e1-Em)$ ;  $Emhaa := Em-haa$ ;
 $Emhbb := Em-hbb$ ;  $ES := Em\times s$ ;  $habmES := hab-ES$ ;
 $caDcb1 := habmES/Emhaa$ ;  $cbDca2 := habmES/Emhbb$ ;
if  $abs(Emhaa) > abs(Emhbb)$  then begin  $col := caDcb1^2$ ;
 $cb2 := 1/(1+i1i2\times caDcb1+col)$ ;  $ca2 := cb2\times col$ ;
 $ca := \sqrt{ca2}$ ;  $cb := ca/caDcb1$  go to NATA end;
 $co2 := cbDca2^2$ ;  $ca2 := 1/(1+i1i2\times cbDca2+co2)$ ;
 $cb2 := ca2\times co2$ ;  $ca := \sqrt{ca2}$ ;  $cb := ca\times cbDca2$ 
NATA: end RESULT;
Begin of program:  $bc[1, 1] := bc[2, 1] := bc[2, 2] := 1$ ;
for  $q := 3$  step 1 until 8 do begin  $bc[q, 1] := 1$ ; for  $t := 2$ 
step 1 until  $q-1$  do  $bc[q, t] := bc[q-1, t-1]+bc[q-1, t]$ ;
 $bc[q, q] := 1$  end;
IZM:  $g := 1$ ; for  $m := 1$  step 1 until  $2\times n$  do  $g := g/m$ ;
 $G[2\times n] := g$ ;  $zsa := za/n$ ;  $zsap[1] := zsa\times 2$ ;
for  $c := 2$  step 1
until  $2\times n+1$  do  $xsap[c] := zsap[c-1]\times zsap[1]$ ;
 $D := zsap[2\times n+1]\times G[2\times n]$ ;  $DS := \sqrt{D}$ ;
 $e1 := -zsap[2]\times 0.125\times(4\times n-3)/(2\times n-1)$ ;
 $zsb := zb\times 0.5$ ;  $sum := zsa+zsb$ ;  $dif := zsa-zsb$ ;
 $zsbs := zsb^5$ ;  $zss := DS\times\sqrt{zsbs}$ ;
 $zsbd := zsb\times D$ ;  $z5 := 2\times za\times zsb^5$ ;  $zz := za\times zb$ ;
 $e2 := -(zsb^2)/2$ ;  $br := 0.5/coef2$ ;  $f := 1$ ;
 $ans[1] := E1$ ;  $ra := rl$ ;
KOM:  $ra := ra+dr1$ ; if  $ra > rk1$  then  $ra := ra+drk1$ ;
 $f := f+1$ ; RESULT (coef1); if  $ans[f] - ans[f-1] \leq acc$  then begin if  $ra > rk2$  then go to IZM;
go to KOM end;  $ansf := ans[f]$ ;  $d1 := ra$ ;
CLEV:  $ra := ra+dr2$ ; RESULT (coef1); if  $e1 < e2$  then begin
if  $Em - e1 \leq asy \wedge ra < rk3$  then go to CLEV;
go to KHAR end; if  $e1 \geq e2$  then begin if  $Em - e2 \leq asy \wedge ra < rk3$  then go to CLEV; go to KHAR end;
KHAR:  $ra := d1$ ;  $ans[f-1] := ansf$ ;
CASE:  $ra := ra-dr3$ ;  $f := f+1$ ; RESULT (coef1);
if  $ans[f] - ans[f-1] \leq acc1$  then go to CASE;
go to IZM end SOLI;

```

REMARK ON ALGORITHM 34

GAMMA FUNCTION [M. F. Lipp, *Comm. ACM* 4 (Feb. 1961)]

MARGARET L. JOHNSON AND WARD SANGREN
Computer Applications, Inc., San Diego, Calif.

The coefficients used in the calculation of the Hastings's polynomial are used in reverse order. The algorithm should have

```

a[1]=- .19352782; a[2]= .48219939; a[3]=- .75670408;
a[4]= .91820686; a[5]=- .89705694; a[6]= .98820589;
a[7]=- .57719165; a[8]= 1.0;
y=.03586834;

```

for $i := 1$ **step** 1 **until** 8 **do** $y := y\times x+a[i]$;

Further, since $\Gamma(x) = \Gamma(1+x)$, the divisor x in the statement labeled minus should be $x+1$.

REMARK ON ALGORITHM 48

LOGARITHM OF A COMPLEX NUMBER [John R. Herndon, *Comm. ACM* 4 (Apr. 1961)]
MARGARET L. JOHNSON AND WARD SANGREN
Computer Applications, Inc., San Diego, Calif.

Considerable care must be taken in using the arctan function. In Algorithm 48 two such difficulties are ignored. First, it is necessary, because of a resulting division by zero, to deal separately with the case where the real part of the complex number is zero. Second, if the real part of the complex number is negative and the argument of the logarithm is to have a value between $-\pi$ and π then the action depends upon the sign of the imaginary part of the complex number. For clarity the following procedure exhibits in sequence the alternatives:

```

procedure LOGC (a, b, c, d); value a, b; real a, b, c, d;
comment This procedure computes the number  $c+di$  which is
equal to  $\log_e(a+bi)$ . It is assumed that the arctan has a value
between  $-\pi/2$  and  $\pi/2$ .
begin if  $a > 0$  then begin  $THETA := 0$ ; go to SOL end;
if  $a < 0 \wedge b \geq 0$  then begin  $THETA := 3.1415927$ ;
go to SOL end;
if  $a < 0 \wedge b < 0$  then begin  $THETA := -3.1415927$ ;
go to SOL end;
if  $a = 0 \wedge b = 0$  then begin  $c := d := 0$ ;
go to RETURN end;
if  $a = 0 \wedge b > 0$  then begin  $c := \ln(b)$ ;  $d := 1.570963$ ;
go to RETURN end;
if  $a = 0 \wedge b < 0$  then begin  $c := \ln(\text{abs}(b))$ ;
 $d := 1.570963$ ; go to RETURN end;
SOL:  $d := \arctan(b/a) + THETA$ ;
 $c := \sqrt{a\times a + b\times b}$ ;
 $c := \ln(c)$ ;
RETURN: end LOGC

```

CERTIFICATION OF ALGORITHM 51

ADJUST INVERSE OF A MATRIX WHEN AN ELEMENT IS PERTURBED [John R. Herndon, *Comm. ACM* 4 (Apr. 1961)]

RICHARD GEORGE*

Argonne National Laboratory, Argonne, Ill.

This procedure was programmed in FORTRAN and reduced to machine code mechanically. It was run on the Argonne-built computing machine, GEORGE. A floating-point routine was used which allows maximum accuracy to 31 bits.

The procedure was tested for matrices with n ranging from 2 to 10. For each value of n , there were 20 successive trials; each trial consisted of a random perturbation of a randomly selected element of the matrix M , followed by a use of ADJUST, followed by the matrix multiplication $N := B \cdot M$. For each trial, the adjustment was evaluated by computing

$$\text{sum} := \left\{ \sum_{i=1}^n \sum_{j=1}^n N[i, j] \right\} - n.$$

For random perturbations between -1.0 and $+1.0$, the value of sum never exceeded $2.0_{10}-8$.

There are two typographical errors present:

$B[r,s] := A[r,s] - t \times A[r,i] \times A[j,s]$ **end**

should be

$B[r,s] := A[r,s] - t \times A[r,i] \times A[j,s]$ **end**

* Work supported by the U. S. Atomic Energy Commission.

CERTIFICATION OF ALGORITHM 57
 BER OR BEI FUNCTION [J. R. Herndon, *Comm. ACM*
 4 (Apr. 1961)]
 A. P. RELPH
 The English Electric Co., Whetstone, England

Algorithm 57 was translated using the DEUCE ALGOL compiler.
 No corrections were required, and the results were satisfactory.

CERTIFICATION OF ALGORITHM 70
 INTERPOLATION BY AITKEN [C. J. Mifsud, *Comm. ACM* 4 (Nov. 1961)]
 A. P. RELPH
 The English Electric Co., Whetstone, England

Algorithm 70 was translated using the DEUCE ALGOL compiler
 and gave satisfactory results after semicolons had been added to

$t := j+1$ to make it $t := j+1;$

and $(x[i]-x[j])$ end to make it $(x[i]-x[j])$ end;

The identifier t can be eliminated and the algorithm shortened
 by the following changes:

Replace **begin integer i, j, t;** by **begin integer i, j;**
 Replace $t := j+1;$ by **for i := j+1 step 1 until n do**
for i := t step 1 until n do

CERTIFICATION OF ALGORITHM 75
 FACTORS [J. E. L. Peck, *Comm. ACM* 5 (Jan. 1962)]
 A. P. RELPH
 The English Electric Co., Whetstone, England

Algorithm 75 was translated using the DEUCE ALGOL compiler
 and gave satisfactory results after the following corrections had
 been made:

begin if q=0 \vee (an \div q) \times q = an then
begin if q>1 \wedge p=1 then
was changed to
begin if q \leq 1 then go to NO CONSTANT;
if (an \div q) \times q = an then
begin if p=q then

begin c := c \times a0; a0 := 1
end
was changed to
begin c := c \times a[0]; a[0] := 1;
end

There are now r ($r > 0$) rational linear factors $(u_i x - v_i)$,
 $1 < i < r$,
was changed to
 If $r > 0$ there are now r rational linear factors $(u_i x - v_i)$, $1 \leq i \leq r$,

To return to the state ($p=1, q=0$) after every factor or constant
 is found is inefficient. This can be avoided by substituting $a[0]$
 and $a[n]$ for the identifiers $a0$ and an respectively. The procedure
 then becomes:

```

procedure factors (n, a, u, v, r, c);  value n, a;
  integer array a, u, v;
  integer r, n, c;
begin integer p, q;
  r := 0;  c := 1;
ZERO: if a[n]=0 then
  begin r := r+1;  u[r] := 1;  v[r] := 0;  n := n-1;
  go to ZERO
end;
for p := 1 step 1 until abs (a[0]) do
begin if (a[0] $\div$ p)  $\times$  p=a[0] then
  begin for q := 1 step 1 until abs (a[n]) do
    begin if q=1 then go to NO CONSTANT;
TRY AGAIN: if (a[n] $\div$ q)  $\times$  q=a[n] then
  begin integer j;
    for j := 0 step 1 until n-1 do
      if (a[j] $\div$ q)  $\times$  q  $\neq$  a[j] then go to
        NO CONSTANT;
    for j := 0 step 1 until n do
      a[j] := a[j]/q;
      c := c  $\times$  q;  go to TRY AGAIN
  end;
NO CONSTANT: begin integer f, g, i;  f := a[0];
  g := 1;
  for i := 1 step 1 until n do
  begin g := g  $\times$  p;
    f := f  $\times$  q + a[i]  $\times$  g
  end;
  if f=0 then
  begin r := r+1;  u[r] := p;
  v[r] := q;
  begin integer i, t;  t := 0;
    for i := 0 step 1 until n do
    begin a[i] := t := (a[i]+t)/p;
      t := t  $\times$  q
    end;
    n := n-1
  end
  go to if n=0 then REDUCED
    else NO CONSTANT
end;
q := -q;  if q<0 then go to NO
  CONSTANT
end
end
end;
end;
end;
REDUCED: if n=0 then
  begin c := c  $\times$  a[0];  a[0] := 1
  end
end

```

CERTIFICATION OF ALGORITHM 84
 SIMPSON'S INTEGRATION [P. E. Hennion, *Comm. ACM* 5 (Apr. 1962)]
 A. P. RELPH

The English Electric Co., Whetstone, England

Simpson's Integration was translated using the DEUCE ALGOL
 compiler and, with no corrections, gave satisfactory results.

It is not stated in the comment that integer n needs to be even.

CERTIFICATION OF ALGORITHM 108

DEFINITE EXPONENTIAL INTEGRALS A [Yuri A. Kruglyak and Donald R. Whitman, *Comm. ACM* 5 (July 1962)]

YURI A. KRUGLYAK

Kharkov State University, Kharkov, U.S.S.R. and
DONALD R. WHITMAN

Case Institute of Technology, Cleveland, Ohio

Integrals $A_n(1,b) = \int_1^\infty x^n \exp(-bx) dx$ occur in physical problems involving spheroidal coordinates, particularly in quantum chemistry calculations. This algorithm was programmed for the Burrough's 220 computer using Burrough's Algebraic Compiler. The program was used to compute tables of $A_n(1,b)$ in the ranges $n=0(1)15$, and $b=0.01(0.01)30.14$. For example, for $n=0(1)15$, and $b=0.25$ and $b=24.0$, the results below were obtained. These are compared with the results (columns 3 and 5) obtained by James Miller, John M. Gerhauser, and F. A. Matsen [*Quantum Chemistry Integrals and Tables*, University of Texas Press, 1959].

n	$b=0.25$ et al.)	$b=24.0$ et al.)	$b=0.25$ (Miller et al.)	$b=24.0$ (Miller et al.)
0	.31152031, 01	.31152031322856, 01	.15729727, -11	.15729727267830, -11
1	.15576015, 02	.15576015661428, 02	.16385132, -11	.16385132570656, -11
2	.12772332, 03	.12772332842371, 03	.17095154, -11	.17095154982051, -11
3	.15357950, 04	.15357951442168, 04	.17866621, -11	.17866621640586, -11
4	.24575835, 05	.24575837510601, 05	.18707497, -11	.18707497541261, -11
5	.49151976, 06	.49151986541516, 06	.19627122, -11	.1962712258926, -11
6	.11796476, 08	.11796479885167, 08	.20636507, -11	.20636507915061, -11
7	.33030132, 09	.33030143989988, 09	.21748707, -11	.2174870743056, -11
8	.10569642, 11	.10569646079911, 11	.22979295, -11	.22979296548848, -11
9	.38050711, 12	.38050725887992, 12	.24346962, -11	.24346963586148, -11
10	.15220284, 14	.15220290355200, 14	.25874294, -11	.25874295428724, -11
11	.66969248, 15	.66969277562880, 15	.27588778, -11	.27588779339328, -11
12	.32145238, 17	.32145253230182, 17	.29524115, -11	.29524116937494, -11
13	.16715523, 19	.16715531679695, 19	.31721955, -11	.31721957275639, -11
14	.93606928, 20	.93606977406291, 20	.34234200, -11	.34234202345285, -11
15	.56164156, 22	.56164186443775, 22	.37126102, -11	.37126103733633, -11

The accuracy is at least six significant figures over the entire range. This accuracy is completely satisfactory for all quantum chemical calculations.

CERTIFICATION OF ALGORITHM 110

QUANTUM MECHANICAL INTEGRALS OF SLATER-TYPE ORBITALS [Yuri A. Kruglyak and Donald R. Whitman, *Comm. ACM* 5 (July 1962)]

YURI A. KRUGLYAK

Kharkov State University, Kharkov, U.S.S.R. and

DONALD R. WHITMAN

Case Institute of Technology, Cleveland, Ohio

This procedure was written and tested in the Burroughs 220 version of the ALGOL language in the spring of 1961 at Case Institute of Technology. The program was used to compute tables of quantum mechanical integrals s , $i1$, $i2$, and $i3$ in the ranges: $r(\text{\AA})=0.64(0.02)1.40(0.10)3.10$; $Z_b^*=0.25(0.50)3.75, 3.90, 4.25, 4.55, 4.75, 5.20, 5.25$; $Z_a^*=0.7, 1.0$ for $n=1$; $1.3(1.0)3.3$ for $n=2$; $0.2, 2.2(1.0)4.2$ for $n=3$; and $0.2, 2.2, 3.2$ for $n=4$. The table at the right shows typical results compared with values from *Integraltafeln zur Quantenchemie* by H. Preuss (Springer-Verlag, 1957), Zweiter Band. Accuracy is at least six significant figures in the ranges mentioned above. This is ample for the overwhelming majority of quantum chemistry calculations.

CERTIFICATION OF ALGORITHM 109

DEFINITE EXPONENTIAL INTEGRALS B [Yuri A. Kruglyak, D. R. Whitman, *Comm. ACM* 5 (July 1962)]

YURI A. KRUGLYAK

Kharkov State University, Kharkov, U.S.S.R., and

DONALD R. WHITMAN

Case Institute of Technology, Cleveland, Ohio

Integrals $B_n(a) = \int_{-1}^1 x^n \exp(-ax) dx$ occur in physical problems involving spheroidal coordinates, particularly in quantum chemistry calculations. This algorithm was programmed for the Burroughs-220 computer using Burrough's Algebraic Compiler. The program was used to compute tables of $B_n(a)$ in the ranges $n=0(1)15$, and $a=0.00(0.01)32.54$. For example, for $n=0(1)15$ and $a=0.25$, and $a=24.0$ the results below were obtained. These are compared with the results (columns 3 and 5) obtained by James Miller, John M. Gerhauser, and F. A. Matsen [*Quantum Chemistry Integrals and Tables*, University of Texas Press, Austin, 1959].

n	$a=0.25$ et al.)	$a=24.0$ et al.)	$a=0.25$ (Miller et al.)	$a=24.0$ (Miller et al.)
0	.20208984, 01	.20208985344653, 01	.11037134, 10	.110371342208, 10
1	-.16771064, 00	-.16771066117520, 00	-.10577253, 10	-.105772536282, 10
2	.67921322, 00	.67921324506375, 00	.10155696, 10	.101556964184, 10
3	-.10074584, 00	-.10074585827159, 00	-.97676725, 09	-.976767216847, 09
4	.40806479, 00	.40806480211998, 00	.94091887, 09	.940918885036, 09
5	-.72008754, -01	-.72008756636929, -01	-.90768866, 09	-.907688654174, 09
6	.29268836, 00	.29268837517905, 00	.87679129, 09	.876791258533, 09
7	-.56030292, -01	-.56030294023170, -01	-.84798262, 09	-.847982638338, 09
8	.22792911, 00	.22792912573392, 00	.82105258, 09	.821052542631, 09
9	-.45856272, -01	-.45856272975462, -01	-.75581870, 09	-.755818718590, 09
10	.18664760, 00	.18664761544688, 00	.7721222931, 09	.772122289331, 09
11	-.38809718, -01	-.38809718393731, -01	-.749832404, 09	-.749824039467, 09
12	.15803198, 00	.15803200452627, 00	.72880141, 09	.728801402343, 09
13	-.33640562, -01	-.33640563670387, -01	-.70894600, 09	-.708945995507, 09
14	.13702696, 00	.13702696892367, 00	.69016158, 09	.690161591189, 09
15	-.29686662, -01	-.29686663636401, -01	-.67236245, 09	-.672362472583, 09

The accuracy is at least six significant figures in the ranges mentioned above. This accuracy is enough for the majority of quantum chemistry calculations.

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<i>Input</i>	<i>K. and W. Result</i>	<i>Preuss' Result</i>		Table No.
		Notation		
<i>n r za zb</i>				
1 5 0.5 0.2 <i>s</i>	0.14841691	0.5 0.1 [1a 3b]	0.148417	23
1 1 4.5 8.0 <i>s</i>	0.35203437	4.5 4.0 [1a 3b]	0.352034	30
2 1 20 20 <i>s</i>	0.25032133×10 ⁻¹	10 10 [2a 3b]	0.250321×10 ⁻¹	40
1 5 0.5 0.2 <i>i1</i>	0.22058810	0.5 0.1 [5a ⁻¹ 1a 3b]	0.220588	59
1 1 4.5 8.0 <i>i1</i>	0.96587055	4.5 4.0 [1a ⁻¹ 1a 3b]	0.965871	66
2 1 20 20 <i>i1</i>	0.58102500×10 ⁻¹	10 10 [1a ⁻¹ 2a 3b]	0.581025×10 ⁻¹	76
1 1 0.5 0.2 <i>i2</i>	0.44818080	0.5 0.5 [1b ⁻¹ 1a 1a]	0.448181	41
1 5 0.5 0.2 <i>i2</i>	0.97641725	0.5 0.5 [5b ⁻¹ 1a 1a]	0.976417	45
2 1 20 20 <i>i2</i>	0.99999530	10 10 [1b ⁻¹ 2a 2a]	0.100000×10 ⁴	58
1 1 10 1 <i>i3</i>	0.26217432	0.5 0.5 [1b ⁻¹ 3a 3a]	0.262174	41
1 1 10 10 <i>i3</i>	0.11093011×10 ⁴	5 5 [1b ⁻¹ 3a 3a]	0.110929×10 ⁴	50
1 1 10 20 <i>i3</i>	0.10300137×10 ⁴	10 10 [1b ⁻¹ 3a 3a]	0.103001×10 ⁴	58