

```

c[2] := numc/denc;
for j := 1 step 1 until jmax do
  q[2, j] := y[j] - c[2];
for m := 3 step 1 until nmax do begin
  numc := denc := dend := 0.0;
  for j := 1 step 1 until jmax do begin
    numc := numc + w[j] × y[j] × q[m-1, j] ↑ 2;
    denc := denc + w[j] × q[m-1, j] ↑ 2;
    dend := dend + w[j] × q[m-2, j] ↑ 2 end;
  c[m] := numc/denc; d[m] := denc/dend;
  for j := 1 step 1 until jmax do
    q[m, j] := (y[j]-c[m]) × q[m-1, j] - d[m] × q[m-2, j] end;
  comment evaluate contribution of each orthogonal polynomial
  to the minimization of the residuals;
for n := 1 step 1 until nmax do begin
  denpa[n] := 0.0;
  for i := 1 step 1 until imax do
    denpa[n] := denpa[n] + u[i] × p[n, i] ↑ 2 end;
  for m := 1 step 1 until nmax do begin
    denqa[m] := 0.0;
    for j := 1 step 1 until jmax do
      denqa[m] := denqa[m] + w[j] × q[m, j] ↑ 2 end;
  for n := 1 step 1 until nmax do begin
    for m := 1 step 1 until nmax do begin
      alph := 0.0;
      for i := 1 step 1 until imax do begin
        for j := 1 step 1 until jmax do
          alph := alph + u[i] × w[j] × z[i, j] × p[n, i] × q[m, j]
          end;
        alpha[n, m] := alph/(denpa[n]×denqa[m]);
        beta[n, m] := alpha[n, m] × alph; end end;
  comment application of Gauss' criterion to determine the de-
  gree polynomial which yields the closest fit to the given data.
  Gauss' criterion is, strictly speaking, applicable only to cases
  where the weights u[i] and w[j] are unity;
  sumzsq := 0.0;
  for i := 1 step 1 until imax do begin
    for j := 1 step 1 until jmax do
      sumzsq := sumzsq + u[i] × w[j] × z[i, j] ↑ 2 end;
  s := t := 1;
  for n := 1 step 1 until nmax do begin
    betasum := 0.0;
    for m := 1 step 1 until nmax do begin
      for r := 1 step 1 until n do
        betasum := betasum + beta[r, m];
      if betasum > sumzsq then trialgausscrit := 0.0
      else
        trialgausscrit := (sumzsq-betasum)/(imax×jmax-n×m);
      if n = 1 ∧ m = 1 then gausscrit := trialgausscrit;
      if gausscrit = trialgausscrit then begin
        if n × m < s × t then begin
          s := n;
          t := m end end;
        if gausscrit > trialgausscrit then begin
          gausscrit := trialgausscrit;
          s := n;
          t := m end end end;
  nmax := s;
  nmax := t;
  minsgd := (gausscrit×(imax×jmax-nmax×nmax))/(imax×jmax)
  ↑ ½;
  comment evaluation of orthogonal polynomial coefficients;
  for n := 1 step 1 until nmax do begin
    pc[n, m] := 1.0;
    for s := 1 step 1 until n - 1 do begin
      pc[n, s] := -a[n] × pc[n-1, s];
      if s ≠ 1 then pc[n, s] := pc[n, s] + pc[n-1, s-1];
      if s ≠ n - 1 then pc[n, s] := pc[n, s] - b[n] × pc[n-2, s]
      end end;

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for m := 1 step 1 until nmax do begin
  qc[m, m] := 1.0;
  for t := 1 step 1 until m - 1 do begin
    qc[m, t] := -c[m] × qc[m-1, t];
    if t ≠ then qc[m, t] := qc[m, t] + qc[m-1, t-1];
    if t ≠ m - 1 then qc[m, t] := qc[m, t] - d[m] × qc[m-2, t]
    end end;
  comment evaluation of approximating polynomial coefficients;
  for s := 1 step 1 until nmax do begin
    for t := 1 step 1 until nmax do begin
      phi[s, t] := 0.0;
      for n := s step 1 until nmax do begin
        for m := t step 1 until nmax do
          phi[s, t] := phi[s, t] + alpha[n, m] × pc[n, s] × qc[m, t]
          end end;
  comment evaluation of dependent variables using the approxi-
  mating polynomial;
  minsgdcomp := sumdifcomp := maxdifcomp := 0.0;
  for i := 1 step 1 until imax do begin
    for j := 1 step 1 until jmax do begin
      zcomp[i, j] := 0.0;
      for s := nmax step - 1 until 1 do begin
        poly := phi[s, nmax];
        for t := nmax - 1 step 1 until 1 do
          poly := poly × y[j] + phi[s, t];
          zcomp[i, j] := zcomp[i, j] × x[i] + poly end;
        rescomp := z[i, j] - zcomp[i, j];
        zcomp[i, j] := zcomp[i, j] + meanz;
        minsgdcomp := minsgdcomp + u[i] × w[j] × rescomp ↑ 2;
        sumdifcomp := sumdifcomp + abs(rescomp);
        if abs(rescomp) > maxdifcomp then
          maxdifcomp := abs(rescomp) end end;
  minsgdcomp := (minsgdcomp/(imax × jmax)) ↑ ½;
  sumdifcomp := sumdifcomp/(imax × jmax);
  end surfacefit

```

ALGORITHM 165

COMPLETE ELLIPTIC INTEGRALS

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* Work supported by the U.S. Atomic Energy Commission.

procedure KANDE(*m1, K, E, tol, alarm*);

value *m1, tol*;

real *m1, K, E, tol*;

label *alarm*;

comment this procedure computes the complete elliptic integrals $K(m1) = \int_0^{\pi/2} (1 - (1 - m1) \sin^2 v)^{-1/2} dv$ and $E(m1) = \int_0^{\pi/2} (1 - (1 - m1) \sin^2 v)^{1/2} dv$ by the arithmetic-geometric-mean process. The accuracy is limited only by the accuracy of the arithmetic.

Except for the provision of tests for pathological values of the parameter, the calculation of K is only a slight modification of the second procedure of Algorithm No. 149 (*Comm. ACM.* 5 (Dec. 1962), 605). These integrals may also be approximated to limited (6D) accuracy by Algorithms 55 and 56 (*Comm. ACM.* 4 (Apr. 1961), 180). Unless the square-root is exceptionally fast, the latter algorithms are probably more efficient for 6D-accuracy.

The complementary parameter, $m1$, is chosen as the independent variable, rather than the parameter, m , the modulus, k or the modular angle α , because of the possibility of serious loss of significance in generating $m1$ from the other possible independent variables when $m1$ is small and $dK/dm1$ is very large. These variables are related by $m1 = 1 - m = 1 - k^2 = \cos^2 \alpha$.

The formal parameter, *tol*, determines the relative accuracy of the result. To prevent entering a nonterminating loop, *tol* should not be less than twice the relative error in the square root routine. If $m1 \leq 0$ or if $m1 > 1$, the procedure exits to alarm. $K(0) = \infty$ while $E(0) = 1.00000000$.

The body of this procedure has been tested using the Dartmouth SCALP processor for the LGP-30. With $tol = 5_{10} - 7$, results agreed with tabulated values to within 3 in the seventh significant digit;

```

begin real a, b, c, sum, temp;
integer fact;
if  $m1 > 1 \vee m1 \leq 0$  then go to alarm;
a := fact := 1;
b := sqr(m1);
temp := 1 - m1;
sum := 0;
iter: sum := sum + temp;
c := (a - b)/2;
fact := fact + fact;
temp := (a + b)/2;
b := sqr(a × b);
a := temp;
temp := fact × c × c;
if  $abs(c) \geq tol \times a \vee temp > tol \times sum$  then go to iter;
sum := sum + temp;
K := 3.141592654/(a + b);
comment pi must be given to the full accuracy desired;
E := K × (1 - sum/2)
end

```

ALGORITHM 166

MONTECARLO

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```

procedure montecarlo (n, a, row, tol, mxm, inv, test, count);
value n, row, tol, mxm; integer n, row, mxm, count;
real tol; real array a, inv, test;
comment this procedure will compute a single row of the
inverse of a given matrix using a monte carlo technique.
n is the size of the matrix, array a is the matrix, row indicates
which inverse row is to be computed, tol is a tolerance factor
and thus a criterion for terminating the process, mxm is 1000
times the maximum number of random walks to be taken,
after which the process is terminated, array inv contains the
inverse row, array test contains the innerproduct of inv with
the rowth column of a, count is the number of random walks
executed upon termination. real procedure RANDOM must
be declared in the blockhead of procedure MONTE CARLO
and generates a single random number between 0 and 1. If
a is the matrix to be inverted, the absolute value of the largest
eigenvalue of the matrix  $I - a$  ( $I$  is the unit matrix) must be
less than one to assure convergence. This procedure is easily
adapted to finding a single unknown from a set of simultaneous
linear equations;
begin integer i, j, k, nwk, lastwalk, walk; real res, p, g;
real array sum[1:n], v[1:n, 1:n];
start: p := (n-1)/n × n;
for i := 1 step 1 until n do for j := 1 step 1 until n do
v[i,j] := if  $i \neq j$  then -a[i,j]/p else (1-a[i,j])/p;
nwk := 1000;
count := res := 0;
for k := 1 step 1 until n do test [k] := sum [k] := 0;

```

```

start1: lastwalk := row; g := 1;
start2: walk := (RANDOM/p) + 1;
if walk > n then go to stop;
g := v[lastwalk,walk] × g; lastwalk := walk;
go to start2;
stop: count := count + 1; sum[lastwalk] := sum[lastwalk] + g;
if count < nwk then go to start1;
for k := 1 step 1 until n do inv[k] := n × sum[k]/count;
for i := 1 step 1 until n do for k := 1 step 1 until n do
test[i] := inv[k] × a[k, i] + test[i];
for i := 1 step 1 until row-1, row+1 step 1 until n do
res := abs(test[i]) + res; res := abs(test[row]-1) + res;
if res < tol then go to exit;
if count ≥ 1000 × mxm then go to exit;
nwk := nwk + 1000; res := 0;
for k := 1 step 1 until n do test [k] := 0;
go to start1;
exit: end of monte carlo inversion procedure

```

ALGORITHM 167

CALCULATION OF CONFLUENT DIVIDED DIFFERENCES

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```

real procedure DVDFC(n, X, V, B, W); integer n;
real array X, V, B, W;
comment DVDFC calculates the forward divided difference
 $\Delta f(X_1, X_2, \dots, X_n)$ . n is an integer which takes the values
n = 1, 2, 3, ... in turn. X is a real array of dimension at least
n in which  $X[i] = X_i$  for  $i = 1, 2, \dots, n$ . The values  $X_i$  need
not be distinct nor in any special order, but once the array X
is chosen it will fix the interpretation of the arrays B and V.
If  $X[1], X[2], \dots, X[n]$  are in monotonic order, then the effect
of roundoff upon any nth divided difference is no more than
would be caused by perturbing each  $f(X[i])$  by n units at most
in its last significant place. But if the  $X$ 's are not in mono-
tonic order, the error can be catastrophic if some of the divided
differences are relatively large. V is a real array of dimension
at least n containing the values of the function  $f(X)$  and per-
haps its derivatives at the point  $X_i$ .  $V[i] = f^m(X_i)/m!$  and
m =  $m_i$  for  $i = 1, 2, 3, \dots, n$ .  $m_i$  is the number of times that
the value of  $X_i$  has previously appeared in the array X. B is
a real array of dimension at least n containing backward divided
differences. Before a reference to DVDFC is executed one should
have  $B[i] = \Delta f(X_i, X_{i+1}, \dots, X_{n-1})$  for  $i = 1, 2, \dots, n-1$ .
After that reference to DVDFC is executed one will find  $B[i] =$ 
 $\Delta f(X_i, X_{i+1}, \dots, X_{n-1}, X_n)$  for  $i = 1, 2, \dots, n-1, n$ . When
n = 1 the initial state of B is irrelevant. W is a real array of
dimension (2 +  $\bar{m}$ ) at least, where  $\bar{m}$  is the maximum value of
 $m_i$  for  $i = 1, 2, \dots, n$ . W is used for work space;
begin real DENOM; integer i, j, NK, NIN;
if n = 1 then go to L1;
NK := 1;
for i := 1 step 1 until n do
begin
if  $X[i] = X[n]$  then begin NK := NK + 1;
W[NK] := V[i] end
end i;
for i := n step -1 until 2 do
begin W[1] := B[i - 1]; B[i] := W[2];
NIN := if  $n - i + 2 < NK$  then  $n - i + 2$  else NK;
for j := NIN step -1 until 2 do
begin
DENOM :=  $X[n] - X[i + j - 3]$ ;
if DENOM ≠ 0 then go to L2;

```