

Algorithms

G. E. FORSYTHE, J. G. HERRIOT, Editors

ALGORITHM 243

LOGARITHM OF A COMPLEX NUMBER [B3]

REWRITE OF ALGORITHM 48 [Comm. ACM 4 (Apr. 1961), 179; 5 (Jun. 1962), 347; 5 (Jul. 1962), 391; 7 (Aug. 1964), 485]

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This procedure was tested using the DEUCE ALGOL Compiler and a small sample of the test data and results are given below.

procedure LOGC (*a*, *b*, *c*, *d*, FAIL); **value** *a*, *b*, FAIL; **real** *a*, *b*, *c*, *d*; **label** FAIL;

comment This procedure computes the number $c + di$ which is equal to the principal value of the natural logarithm of $a + bi$, i.e. such that $-\pi < d \leq +\pi$. A nonlocal label must be supplied as a parameter of the procedure, to be used as an exit when the real part of the result becomes $-\infty$. Where required in the body of the procedure the numerical values for π , $\pi/2$, and the logarithm of the square root of 8 are provided;

if $a = 0 \wedge b = 0$ **then go to** FAIL

else

begin

real *e*, *f*;

$e := 0.5 \times a$; $f := 0.5 \times b$;

if $\text{abs}(e) < 0.5 \wedge \text{abs}(f) < 0.5$ **then**

begin

$c := \text{abs}(2 \times e) + \text{abs}(2 \times f)$;

$d := 8 \times a/c \times a + 8 \times b/c \times b$;

$c := 0.5 \times (\ln(c) + \ln(d)) - 1.03972077084$

end

else

begin

$c := \text{abs}(0.5 \times e) + \text{abs}(0.5 \times f)$;

$d := 0.5 \times e/c \times e + 0.5 \times f/c \times f$;

$c := 0.5 \times (\ln(c) + \ln(d)) + 1.03972077084$

end;

$d :=$ **if** $a \neq 0 \wedge \text{abs}(e) \geq \text{abs}(f)$ **then** $\arctan(b/a) +$

(**if** $\text{sign}(a) \neq -1$ **then** 0 **else if** $\text{sign}(b) \neq -1$ **then**

3.14159265359 **else** -3.14159265359) **else** $-\arctan(a/b)$

$+ 1.57079632679 \times \text{sign}(b)$

end LOGC

TEST OF LOGC

<i>a</i>	<i>b</i>	<i>c</i>	<i>d</i>
-2	-2	+1.039721	-2.356194
-2	+1	+0.804719	+2.677945
-1	-1	+0.346573	-2.356194
-1	+0	+0.000000	+3.141593
+0	-2	+0.693147	-1.570796
+0	-1	+0.000000	-1.570796
+0	+1	+0.000000	+1.570796
+0	+2	+0.693147	+1.570796
+1	-1	+0.346573	-0.785398
+1	+0	+0.000000	+0.000000
+2	-2	+1.039721	-0.785398
+2	+1	+0.804719	+0.463647

ALGORITHM 244

FRESNEL INTEGRALS [S20]

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procedure FRESNEL (*w*, *eps*, *C*, *S*); **value** *w*, *eps*; **real** *w*, *eps*, *C*, *S*;

comment This procedure computes the Fresnel sine and cosine integrals $C(w) = \int_0^w \cos[(\pi/2)t^2] dt$ and $S(w) = \int_0^w \sin[(\pi/2)t^2] dt$. It is a modification of Algorithm 213 (Comm. ACM, 6 (Oct. 1963), 617) such that the accuracy, expressed by *eps*, is improved. *eps* can arbitrarily be chosen up to $\text{eps} = 10^{-6}$ for a computer with sufficient word length as, for example, the Burroughs B5000 which has 11-12 significant digits. Referring to the formulas of Algorithm 213: if $|w| < \sqrt{(26.20/\pi)}$ the series expansions $C(w)$ and $S(w)$ are terminated when the absolute value of the relative change in two successive terms is $\leq \text{eps}$. If $|w| \geq \sqrt{(26.20/\pi)}$ the series $Q(x)$ and $P(x)$ are terminated when the absolute value of the terms is $\leq \text{eps}/2$. However, this truncation point is not necessarily valid for the range $\sqrt{(26.20/\pi)} \leq |w| < \sqrt{(28.50/\pi)}$ when $\text{eps} = 10^{-6}$, since the asymptotic series must be terminated before arriving at the minimum. In this range the ignored terms of the series expansions are $< 3 \times 10^{-6}$, and for larger arguments $< 10^{-6}$. This accuracy may be improved if desired: the switch-over point from the regular to the asymptotic series expansions has to be displaced to larger arguments;

begin

real *x*, *x2*, *term*; **integer** *n*;

if $\text{abs}(w) \leq 10^{-12}$ **then**

begin $C := S := 0$; **go to** *aend* **end**

else $x := w \times w/0.636619772368$;

$x2 := -x \times x$; **if** $x \geq 13.10$ **then go to** *asympt*;

begin

real *frs*, *frsi*;

$\text{frs} := x/3$; $n := 5$; $\text{term} := x \times x2/6$;

$\text{frsi} := \text{frs} + \text{term}/7$;

loops: **if** $\text{abs}((\text{frs} - \text{frsi})/\text{frs}) \leq \text{eps}$ **then go to** *send*;

$\text{frs} := \text{frsi}$; $\text{term} := \text{term} \times x2/(n \times n - n)$;

$\text{frsi} := \text{frs} + \text{term}/(2 \times n + 1)$;

$n := n + 2$; **go to** *loops*;

send: $S := \text{frsi} \times w$

end;

begin

real *frc*, *frci*;

$\text{frc} := 1$; $n := 4$; $\text{term} := x2/2$;

$\text{frci} := 1 + \text{term}/5$;

loope: **if** $\text{abs}((\text{frc} - \text{frci})/\text{frc}) \leq \text{eps}$ **then go to** *cend*;

$\text{frc} := \text{frci}$; $\text{term} := \text{term} \times x2/(n \times n - n)$;

$\text{frci} := \text{frc} + \text{term}/(2 \times n + 1)$;

$n := n + 2$; **go to** *loope*;

cend: $C := \text{frci} \times w$

end;

go to *aend*;

asympt:

begin

real *s1*, *s2*, *half*, *temp*; **integer** *i*;

$x2 := 4 \times x2$; $\text{term} := 3/x2$; $s1 := 1 + \text{term}$; $n := 8$;

for $i := 1$ **step** 1 **until** 6 **do**

begin

$n := n + 4$;

$\text{term} := \text{term} \times (n-7) \times (n-5)/x2$;

$s1 := s1 + \text{term}$;

```

    if abs(term) ≤ eps/2 then go to next
  end i;
next: term := s2 := 0.5/x; n := 4;
  for i := 1 step 1 until 6 do
    begin
      n := n + 4;
      term := term × (n-5) × (n-3)/x2;
      s2 := s2 + term;
      if abs(term) ≤ eps/2 then go to final
    end i;
final: half := if w < 0 then -0.5 else 0.5;
  term := cos(x); temp := sin(x); x2 := 3.14159265359 × w;
  C := half + (temp×s1-term×s2)/x2;
  S := half - (term×s1+temp×s2)/x2
end;
aend:
end FRESNEL

```

Revised Algorithms Policy • May, 1964

A contribution to the Algorithms department must be in the form of an algorithm, a certification, or a remark. Contributions should be sent in duplicate to the editor, typewritten double-spaced in capital and lower-case letters. Authors should carefully follow the style of this department, with especial attention to indentation and completeness of references. Material to appear in **boldface** type should be underlined in black. Blue underlining may be used to indicate *italic* type, but this is usually best left to the Editor.

An algorithm must be written in the ALGOL 60 Reference Language [Comm. ACM 6 (Jan. 1963), 1-17], and normally consists of a commented procedure declaration. Each algorithm must be accompanied by a complete driver program in ALGOL 60 which generates test data, calls the procedure, and outputs test answers. Moreover, selected previously obtained test answers should be given in comments in either the driver program or the algorithm. The driver program may be published with the algorithm if it would be of major assistance to a user.

Input and output should be achieved by procedure statements, using one of the following five procedures (whose body is not specified in ALGOL): [see "Report on Input-Output Procedures for ALGOL 60," Comm. ACM 7 (Oct. 1964), 628-629].

procedure inreal (channel, destination); **value** channel; **integer** channel; **real** destination; **comment** the number read from channel channel is assigned to the variable destination; ...;

procedure outreal (channel, source); **value** channel, source; **integer** channel; **real** source; **comment** the value of expression source is output to channel channel; ...;

procedure ininteger (channel, destination); **value** channel; **integer** channel, destination; ...;

procedure outinteger (channel, source); **value** channel, source; **integer** channel, source; ...;

procedure outstring (channel, string); **value** channel; **integer** channel; **string** string; ...;

If only one channel is used by the program, it should be designated by 1. Examples:

```

    outstring (1, 'x ='); outreal (1, x);
    for i := 1 step 1 until n do outreal (1, A[i]);
    ininteger (1, digit [17]);

```

It is intended that each published algorithm be a well-organized, clearly commented, syntactically correct, and a substantial contribution to the ALGOL literature. All contributions will be refereed both by human beings and by an ALGOL compiler. Authors should give great attention to the correctness of their programs, since referees cannot be expected to debug them. Because ALGOL compilers are often incomplete, authors are encouraged to indicate in comments whether their algorithms are written in a recognized subset of ALGOL 60 [see "Report on SUBSET ALGOL 60 (IFIP)," Comm. ACM 7 (Oct. 1964), 628-629].

Certifications and remarks should add new information to that already published. Readers are especially encouraged to test and certify previously uncertified algorithms. Rewritten versions of previously published algorithms will be refereed as new contributions, and should not be imbedded in certifications or remarks.

Galley proofs will be sent to the authors; obviously rapid and careful proofreading is of paramount importance.

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CERTIFICATION OF ALGORITHM 199 [Z] CONVERSIONS BETWEEN CALENDAR DATE AND JULIAN DAY NUMBER [Robert G. Tartzen, Comm. ACM 8 (Aug. 1963), 444].

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Algorithm 199 was translated into JOVIAL J3 and tested on the Philco 2000. Input was generated with a random number generator that produced uniformly distributed dates between the years 1583 and 2583. The results were checked for 50 different dates in that range.

The procedures as written place unnecessary restrictions on some of the parameters. Expressions cannot always be used as inputs to the procedures. Also, the original input to *JDAY*, *JDATE* and *KDAY* will be modified during the operation of the respective procedures. It should also be noted that in many implementations of ALGOL the use of parameters called by name may be more expensive than those called by value. The call by name is a far more powerful tool than is necessary for most of the parameters of these procedures. For these reasons the following changes are suggested:

1. In **procedure JDAY**
change: **integer** d, m, y, j;
to: **value** d, m, y; **integer** d, m, y, j;
2. In **procedure JDATE**
change: **integer** j, d, m, y; to: **value** j; **integer** j, d, m, y;
3. In **procedure KDAY**
change: **integer** d, m, ya, k;
to: **value** d, m, ya; **integer** d, m, ya, k;
4. In **procedure KDATE**
change: **integer** k, d, m, ya;
to: **value** k; **integer** k, d, m, ya;

CERTIFICATION OF ALGORITHM 213 [S20] FRESNEL INTEGRALS [M.D. Gray, Comm. ACM 6 (Oct. 1963), 617]

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Necessary changes to the algorithm are:

- (1) in the first line, replace
real S, C; with **real** w, S, C;
- (2) in the formula for $P(x)$, replace $(-i)^{i+1}$ with $(-1)^{i+1}$
- (3) the statement beginning
loopc: **if** abs(frc-frci)
should read
loopc: **if** abs(frc-frci)
- (4) in the body, replace the line
next: **for** i := 1 step 1 until 5 do **begin** n := n + 4;
with the lines

```

    next: term := S2 := 0.5/x; n := 4;
    for i := 1 step 1 until 5 do begin n := n + 4;

```

The procedure (with the above changes) was executed on the Burroughs B5000 at Stanford University and gave results as indicated in the algorithm.

Communications from Helmut Lotsch of the W. W. Hansen Laboratories, Stanford University, and from Harold Butler of the Los Alamos Scientific Laboratory, Los Alamos, New Mexico, state that they found these same errors, and after the corrections were made, similar results were obtained. Mr. Lotsch's work was done on the B5000 and Dr. Butler's work was done on the IBM 7090.