

```

1      !
2      !
3      !
4      !   THE SOURCE TEXT OF THIS EDITOR IS IN THREE DISTINCT PARTS.
5      !   THE FIRST OF THESE, 'EDIT4A', IS VARIABLE BETWEEN DIFFERENT
6      !   VERSIONS OF THE PROGRAM. IT DEFINES VARIOUS PROPERTIES OF
7      !   THE EDITOR SUCH AS MAXIMUM LINE LENGTH, MAIN BUFFER
8      !   SIZE AND SO ON, BUT MORE IMPORTANTLY, THE NAMES AND EFFECTS OF
9      !   ALL THE COMMANDS TO WHICH THAT PARTICULAR VERSION WILL
10     !   RESPOND. TO EXTEND THE COMMANDS AVAILABLE, ONLY THIS TABLE
11     !   NEED BE ALTERED IF THE NEW COMMANDS CAN BE DEFINED IN TERMS OF
12     !   OPERATIONS PROVIDED BY THE BASIC EDITOR.
13     !   THE OTHER TWO PARTS ARE FIXED. THE FIRST OF THESE 'EDIT4B',
14     !   CONSISTS PRIMARILY OF THE COMMAND DECODER WHILE THE LAST, 'EDIT4C'
15     !   IS THE EDITOR PROPER. IN OPERATION, EDIT4B GENERATES A PROGRAM
16     !   FROM THE USER'S COMMAND STRING AND THE TABLE IN EDIT4A. THIS
17     !   PROGRAM IS THEN EXECUTED INTERPRETIVELY BY EDIT4C.
18     !
19     !   TO GENERATE A NEW VERSION OF THE EDITOR, RUN 'EDIGEN' WITH
20     !   'EDIDEF' AS INPUT TO GIVE 'EDIT4A' AS OUTPUT. ANY ERRORS ARE
21     !   TYPED OUT ON STREAM 1,.
22     !   COMPILE EDIT4A+EDIT4B+EDIT4C -> .EDITOR OBJ
23     !
24     !
25     !
26     %OWNINTEGER  STAR = 100001
27     !
28     %OWNINTEGER  UP ARROW = 94, DOUBLE QUOTE = 34, TILDE = 92
29     !
30     %INTEGER  SIGNBIT ; SIGNBIT = 1 << 17
31     !
32     %OWNINTEGER  PF = 2047 ; %INTEGER  DF ; DF = \PF
33     %OWNINTEGER  NLDF = 20480 ; ! = NL<<11 = NL IN DATA FIELD
34     !
35     %INTEGER  NOT255 ; NOT255 = \255
36     !
37     %OWNINTEGER  ON = -1, OFF = 0
38     !
39     !   THE EDITOR HAS THREE LOGICAL INPUT CHANNELS AND THREE LOGICAL
40     !   OUTPUT CHANNELS. THESE ARE MAPPED ONTO SYSTEM I/O STREAMS VIA
41     !   THE FOLLOWING TWO ARRAYS.
42     !   THE USE MADE OF THESE 3 INPUT AND 3 OUTPUT CHANNELS IS:
43     !
44     !           CHANNEL          INPUT                      OUTPUT
45     !           0                COMMAND STRINGS           MESSAGES TO USER
46     !           1                PRIMARY INPUT FILE         EDITED OUTPUT FILE
47     !           2                SECONDARY INPUT FILE       NUMBERED LISTINGS
48     %OWNINTEGERARRAY  INPUT(0:2) = 0,1,2
49     %OWNINTEGERARRAY  OUTPUT(0:2) = 0,3,2
50     %OWNINTEGER      SOURCE FILE = 1 ;! STREAM ATTACHED TO FILE BEING EDITED
51     %OWNINTEGER      WORK1 = 3, WORK2 = 4
52     !
53     %INTEGER  IN          ;! INPUT STREAM SELECTOR
54     !
55     %INTEGER  MAIN      ;! POINTS TO MAIN BUFFER
56     %INTEGER  TEMP      ;! POINTS TO TEMPORARY WORKING LIST
57     !
58     %INTEGER  ASL       ;! FREE SPACE LIST
59     %INTEGER  FREE      ;! NO. OF CELLS CURRENTLY IN THAT LIST
60     !
61     %INTEGER  P         ;! WORKING POINTER USED EXCLUSIVELY BY BASIC LIST

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61 ! PROCESSING ROUTINES
62 !
63 %OWNINTEGERARRAY STATUS(0:2)=0,0,0 ;! WORD # 0 INDICATES
64 ! THAT CORRESPONDING INPUT STREAM IS 'INPUT ENDED'
65 !
66 %INTEGER F ;! ERROR MARKER
67 ! F = 2 -> READING COMMAND STRING
68 ! F = 0 -> NO ERROR
69 ! F = -1 -> FAILURE TO FIND SPECIFIED TEXT
70 ! F = -2 -> INDIRECT PROGRAM IS LOOPED
71 !
72 %INTEGER AMAX,MOD1
73 %OWNINTEGER MOD2 = 0
74 !
75 %OWNINTEGER OLD FP = 0,OLD CBP = 0
76 %OWNINTEGER I = 'X' ;! 'I' HOLDS THE SELECTOR FOR THE EDITING
77 ! ;! FUNCTION CURRENTLY SELECTED. IT IS
78 ! ;! INITIALISED TO 'X' TO DEAL WITH
79 ! ;! FAULT9 OCCURRING IN THE INITIAL READ
80 ! ;! OF A FILE SHORTER THAN ONE BUFFER FULL
81 !
82 %SWITCH SW,PW('A':'Z') ;! DISPATCH TABLES TO FUNCTIONS
83 ! 'SW' IS USED FOR INITIAL CALL, 'PW' FOR ENTRIES AFTER AN 'INPUT
84 ! ENDED' FAULT
85 !
86 !
87 %INTEGER FP,LP ;! FILE AND LINE POINTER :- 'LP' POINTS TO
88 ! THE START OF THE LINE CONTAINING 'FP'. A 'LINE' IS A STRING
89 ! (POSSIBLY NULL) OF CHARACTERS OTHER THAN A NEWLINE, TERMINATED
90 ! BY A NEWLINE.
91 !
92 %INTEGER LC ;! NUMBER OF LINES CURRENTLY ON OUTPUT FILE
93 !
94 %INTEGER WK1,WK2,WK3,WK4 ;! VOLATILE WORK SPACE WRITTEN TO ONLY
95 ! AT MAIN PROGRAM LEVEL AND BY 'READ COMMAND STRING'
96 ! ** NOTE THAT 'FAULT9:' DOES NOT ALTER ANY OF THESE LOCATIONS **
97 !
98 %INTEGER FP1,FP2 ;! SET BY 'SEEK'
99 %INTEGER LTEMP ;! WORK LOCATION FOR FUNCTION 'L'
100 %INTEGER PFLAG ;! 'PFLAG' # 0 IMPLIES THAT LAST COMMAND CONTAINED
101 ! A PRINT REQUEST
102 !
103 %OWNINTEGER PLC = 0 ;! PAGE LINE COUNTER USED BY 'LPLIST'
104 !
105 !
106 !
107 %INTEGERARRAY CB(0:TOPCB), REPT,RESET,EXIT(0:TOPLVL)
108 %INTEGER CBP, LVL
109 !
110 ! STORAGE USED BY SEQUENCING MECHANISM TO STORE COMMAND STRING,
111 ! REPEAT COUNTER, AND STACKED 'PROGRAM COUNTER' RESP.
112 ! 'CBP' IS THE SAID PROGRAM COUNTER.
113 ! 'RESET' AND 'EXIT' HOLD START AND FINISH POINTERS FOR THE CURRENT
114 ! LEVEL OF BRACKETTING
115 !
116 %OWNINTEGER BATCH = 0 ;! BATCH MODE SWITCH - 0 'OFF', -1 'ON'
117 %OWNINTEGER LISTING = 0 ;! LISTING SWITCH - 0 'OFF', -1 'ON'
118 %OWNINTEGER LISTSW = 0 ;! LISTING RESET - 0 'OFF', -1 'ON'
119 %INTEGER CL ;! IN BATCH MODE, HOLDS LINE NUMBER OF CURRENT
120 ! LINE AS IN ORIGINAL, EXCLUSIVE OF ANY ALTERATIONS MADE.

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(list missed out here)

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121 ! NOW SET UP LIST ARRAY. SIZE IS SET DYNAMICALLY TO ALLOW FOR
122 ! RUN-TO-RUN VARIATION IN DEVICE HANDLERS REQUIRED AND BETWEEN-MACHINE
123 ! VARIATION IN CORE AVAILABLE
124 !
125 ! REDUCE 'LISTMAX' TO THE LARGEST VALUE POSSIBLE IF THE VALUE
126 ! REQUESTED IN 'EDIT4A' IS TOO BIG TO FIT INTO THE CORE AVAILABLE.
127 !
128     AMAX = FREE STORE - 800    ;! ALLOW FOR 3 I/O BUFFERS + STACK
129     LISTMAX = AMAX %IF AMAX - LISTMAX < 0
130 !
131 !
132 !
133 %INTEGERARRAY LIST(1:AMAX)
134 !
135 !
136 %INTEGERFN UCASE(%INTEGER I)
137     %RESULT = I %IF I & 96 # 96
138     %RESULT = I - 32
139 %END
140 !
141 !
142 !
143 !
144 !
145 !
146 ! THE FOLLOWING TWO FUNCTIONS PERFORM THE MAPPING OF 7-BIT CODES
147 ! TO AN INTERNAL REPRESENTATION AND BACK AGAIN. IN THIS PARTICULAR
148 ! IMPLEMENTATION IT RESTRICTS THE CHARACTER SET TO 63. ON
149 ! A MACHINE WITH A DIFFERENT WORD LENGTH THAN N*6 BITS IT COULD
150 ! BE WORTH ALTERING THIS MAPPING.
151 %INTEGERFN SIXBIT(%INTEGER Q)
152 %OWNINTEGER SIXBIT UP ARROW = 30
153     %IF Q # NL %THENSTART
154         %RESULT = Q & 63 %IF Q # '@'
155         %RESULT = SIXBIT UP ARROW
156     %FINISH
157     %RESULT = DOUBLE QUOTE
158 %END
159 !
160 !
161 !
162 !
163 %INTEGERFN SEVENBIT(%INTEGER Q)
164 %OWNINTEGER SIXBIT UP ARROW = 30
165     Q = Q & 63
166     %IF Q # DOUBLE QUOTE %THENSTART
167         %RESULT = (((\Q)&32)<<1)!!Q %IF Q # SIXBIT UP ARROW
168         %RESULT = '@'
169     %FINISH
170     %RESULT = NL
171 %END
172 !
173 !
174 !
175 !
176 %ROUTINE IFC(%INTEGER N)
177     SELECT INPUT( INPUT(N) )
178 %END
179 !
180 !

```

```

181 !
182 !
183 %ROUTINE OTC(%INTEGER N)
184     SELECT OUTPUT( OUTPUT(N) )
185 %END
186 !
187 !
188 %ROUTINE PAGE
189     NEWLINES(PLC+2)
190     PRINT SYMBOL('-') ; SPACES(78) ; PRINT SYMBOL('-')
191     NEWLINES(4) ; PLC = 60
192 %END
193 !
194 !
195 %ROUTINE LPLIST
196 %INTEGER I,J
197     PLC = PLC - 1      ;!      SET PLC = -1 TO INITIALISE
198     PAGE %IF PLC <= 0
199     WRITE(LC+1,4) ; SPACES(3)
200     I = LP
201 1: %RETURN %IF I = 0
202     I = LIST(I&PF) ; J = I >> 11
203     PRINT SYMBOL(J)
204     -> 1 %IF J # NL
205 %END
206 !
207 !
208 !
209 !
210 %ROUTINE PUNCH(%INTEGERNAME Z)
211 %INTEGER I,TLP
212 ! THIS ROUTINE DUMPS THE WHOLE OF LIST 'Z' ONTO THE CURRENT PRIMARY
213 ! OUTPUT STREAM.
214 ! IF 'LISTING' IS 'ON' A LINE-NUMBERED LISTING IS ALSO
215 ! OUTPUT TO THE SECONDARY OUTPUT STREAM.
216 !
217     OTC(1)
218     TLP = LP ; LP = Z & PF & LISTING
219 1: %IF Z # 0 %THENSTART
220     I = LIST(Z)
221     %IF LP # 0 %AND I # 0 %THENSTART
222         OTC(2)
223         LPLIST
224         LP = 0
225         OTC(1)
226     %FINISH
227     PRINT SYMBOL(I >> 11) %IF I & DF # 0
228     %IF I & DF = NLDF %THENSTART
229         LC = LC + 1 ; LP = I & PF & LISTING
230     %FINISH
231     LIST(Z) = ASL ; ASL = Z
232     Z = I & PF ; FREE = FREE + 1
233     -> 1
234 %FINISH
235 !
236     LP = TLP ; OLD FP = 0      ;!      CLEAR LOOP TRAP FP
237     OTC(0)
238 %END
239 !
240 !

```

```

241 !
242 !
243 %ROUTINE SETLP
244 !     THIS ROUTINE SETS 'LP' TO THE START OF THE LINE
245 !     CURRENTLY CONTAINING 'FP' ..... BUT, FOR EFFICIENCY'S SAKE
246 !     IT ONLY SEARCHES FORWARD FROM THE CURRENT POSITION OF 'LP'
247 !     AND FAILS IF 'FP' IS NOT FOUND.
248 !
249 %INTEGER I,J
250     I = LP
251 1: %IF I # FP %THENSTART
252     J = LIST(I) ; I = J & PF
253     -> 1 %IF J&DF # NLDF
254     LP = I ; -> 1
255     %FINISH
256 %END
257 !
258 !
259 !
260 !
261 %ROUTINE PUNCH TO LP
262 !     THIS ROUTINE 'PUNCHES' DOWN TO BUT EXCLUDING LINE 'LP'
263 !     AND LEAVES MAIN = LP
264 %INTEGER I,J
265     SETLP ; %RETURN %IF MAIN = LP
266     I = MAIN
267 1: %IF MAIN # LP %THENSTART
268     J = MAIN ; MAIN = LIST(MAIN) & PF ; -> 1
269     %FINISH
270     LIST(J) = LIST(J) & DF
271     PUNCH(I)
272 %END
273 !
274 !
275 !
276 !
277 !
278 !
279 %ROUTINE ABORT(%INTEGER N)
280 %SWITCH S(0:6)
281     OTC(0) ; NEWLINES(2)
282     %PRINTTEXT '** IMP EDIT: '
283     -> S(N)
284 !
285 S(0): %PRINTTEXT 'CONTEXT?' ; -> 2
286 S(1): %PRINTTEXT 'DECODE?' ; -> 2
287 S(2): %PRINTTEXT 'EXECUTE?' ; -> 2
288 S(3): %PRINTTEXT '$CLOSE' ; -> 34
289 S(4): %PRINTTEXT '::'
290 34: %PRINTTEXT ' MISSING' ; -> 2
291 S(5): %PRINTTEXT 'ASL EMPTY' ; -> 2
292 S(6): %PRINTTEXT 'EDITOR CORRUPT'
293 !
294 2: PUNCH TO LP
295     WRITE(CL,6) ; PRINT SYMBOL('/') ; WRITE(LC+1,1)
296     OTC(2) ; CLOSE OUTPUT ;! CLOSE OFF LISTING DEVICE
297     %MONITOR 31
298 %END
299 !
300 !

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301 !
302 !
303 %ROUTINE ERROR(%INTEGER N)
304 %SWITCH S(1:4)
305     OTC(0) ; -> S(N)
306 !
307 S(1): %PRINTTEXT '*OFF TOP' ; -> 1
308 S(2): %PRINTTEXT '*EOF' ; WRITE(IN,1) ; -> 1
309 S(3): %RETURN %IF LVL # 0 ; %PRINTTEXT '*EOL' ; -> 1
310 S(4): %PRINTTEXT '*LOOP TRAP'
311 !
312 1: NEWLINE ; ABORT(2) %IF BATCH = ON
313 %END LEADERS ORDER IMPRT.
314 !
315 !
316 !
317 !
318 %ROUTINE READ COMMAND STRING
319 %INTEGER I,J,X,Y,TYPE,P,SOURCE,TMODE,MODE,LINE TEXT
320 %OWNINTEGER TABLE = 1, TT = 2, OK = 0
321 !
322 %ROUTINE STORE(%INTEGER I)
323     CB(CBP) = ( WK4 << 7 ) !! ( I & 127 ) ; CBP = CBP - 1
324 %END
325 !
326 !
327 %ROUTINE PACK(%INTEGER P)
328 %INTEGER I,J
329     J = 0
330 %CYCLE I = 0,1,2
331     J = ( J<<6 ) !! SIXBIT( (CB(P+I) ) )
332 %REPEAT
333     CB(P) = J
334 %END
335 !
336 !
337 !
338 %INTEGERFN TERM
339     %RESULT = I %IF I = 9 at I = '9' and batch = off
340     %RESULT = \I
341 %END
342 !
343 %INTEGERFN DIGIT
344     %RESULT = I %IF '1' <= I <= '9'
345     %RESULT = I %IF I = '0' %AND SOURCE = TABLE
346     %RESULT = \I
347 %END
348 !
349 %INTEGERFN LETTER
350     %RESULT = I %IF 'A' <= I <= 'Z'
351     %RESULT = \I
352 %END
353 !
354 %INTEGERFN RESERVED
355     %RESULT = I %IF I = MACRO MARKER %OR I = REUSETEXT
356     %RESULT = I %IF I = '*' %OR I = '(' %OR I = ')' %OR I = TERM
357     %RESULT = \I
358 %END
359 !
360 ! THE FOLLOWING FUNCTION AND TWO ROUTINES RUN PARALLEL TO

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361 ! NEXT SYMBOL, READ SYMBOL, AND SKIP SYMBOL RESPECTIVELY. THE
362 ! DIFFERENCE IS THAT THESE TAKE THEIR INPUT FROM EITHER
363 ! THE EDITOR COMMAND STREAM 'TT' OR THE MACRO DEFINITION
364 ! TABLE DEPENDING ON WHETHER 'SOURCE' =TT OR =TABLE RESPECTIVELY.
365 ! THERE IS AN AUTOMATIC SWITCH BACK TO 'TT'
366 ! WHEN THE END OF THE CURRENT DEFN IS REACHED.
367 %INTEGERFN NEXT CHAR
368 %RESULT = UCASE(NEXT SYMBOL) %IF SOURCE = TT
369 %IF P = 0 %THENSTART
370 X = X + 1
371 %IF X = Y %OR Y = -1 %THENSTART ;! END OF ENTRY
372 Y = -1 ; %RESULT = -1
373 %FINISH
374 P = MACRO(X)
375 %FINISH
376 %RESULT = SEVENBIT(P)
377 %END
378 !
379 !
380 %ROUTINE READ CHAR(%INTEGERNAME I)
381 I = NEXT CHAR
382 %IF SOURCE = TT %THEN SKIP SYMBOL %ELSE P = P >> 6
383 PRINT SYMBOL(I) %IF SOURCE & BATCH = TT
384 %END
385 !
386 !
387 %ROUTINE SKIP CHAR
388 %INTEGER I
389 READ CHAR(I)
390 %END
391 !
392 !
393 !
394 !
395 %ROUTINE SET TYPE
396 ! THIS ROUTINE SUPPLIES THE DECODER WITH THE PARAMETER TYPES REQUIRED
397 ! BY THE VARIOUS EDITING PRIMITIVES AVAILABLE FROM 'EDIT4C'. REQUESTS
398 ! FOR NON-EXISTENT PRIMITIVES ARE DETECTED AT THIS STAGE.
399 %OWNINTEGER CY0=13888 ,ADI=4361 ,UB0=86144 ,PLG=66311 ,XTN=99598
400 %OWNINTEGER MSZ = 54490
401 %ROUTINE TRY(%INTEGER P)
402 %INTEGER K,L
403 L = SIXBIT(I)
404 %CYCLE K = 1,1,3
405 %IF P&63 = L %THENSTART
406 TYPE = !TYPE! ; %RETURN
407 %FINISH
408 P = P >> 6
409 %REPEAT
410 %END
411 !
412 TYPE = -1 ; TRY(CY0) ; %RETURN %IF TYPE > 0
413 TYPE = -2 ; TRY(ADI) ; TRY(UB0) ; %RETURN %IF TYPE > 0
414 TYPE = -3 ; TRY(PLG) ; TRY(XTN) ; %RETURN %IF TYPE > 0
415 TYPE = -4 ; TRY(MSZ) ; %RETURN %IF TYPE > 0
416 TYPE = 0
417 %END
418 !
419 !
420 !

```

```

421 ! THIS ROUTINE IS CALLED TO READ IN TEXT PARAMETERS. THE ONLY
422 ! TRICK IS THAT 'TMODE' IS USED TO REMEMBER WHETHER THE LAST
423 ! PARAMETER WAS A TEXT ONE OR NOT. IF IT WAS THE REDUNDANT DELIMITER
424 ! IS OMITTED. E.G. C/FRED//JIM/ -> C/FRED/JIM/
425 %ROUTINE READ STRING
426 %INTEGER L,M
427 %OWNINTEGER DEL
428 L = WK4 ; M = 0
429 -> 2 %IF TMODE = SOURCE = TT ;! ALREADY IN TEXT MODE ? - YES
430 TMODE = SOURCE
431 1: READ CHAR(I) ; -> 1 %IF I = ' ' %OR I = NL
432 %IF I = REUSETEXT %THENSTART
433 %IF LINE TEXT < 0 %THENSTART
434 TYPE = -5 ; %RETURN ;! SYNTAX ERROR
435 %FINISH
436 CB(CBP+1) = (LINE TEXT << 7)!!( CB(CBP+1) & 127 )
437 TMODE = 0
438 %RETURN
439 %FINISH
440 DEL = I
441 -> 2 %IF I # LETTER %AND I # DIGIT %AND I # RESERVED
442 TYPE = -3 ; %RETURN ;! FAULTY TEXT DELIMITER
443 !
444 2: %IF WK4 = CBP %THENSTART ;! COMMAND TOO LONG
445 TYPE = -2 ; %RETURN
446 %FINISH
447 !
448 %IF ( WK4 - L ) - LINE LENGTH >= 0 %THENSTART
449 TYPE = -1 ; %RETURN
450 %FINISH
451 !
452 READ CHAR(I)
453 -> 3 %IF I = DEL
454 %IF I = NL %THENSTART
455 M = M + 1
456 ABORT(1) %IF SOURCE & BATCH = TT ;! 'ON' = -1 IN 2'S COMP
457 %FINISH
458 WK4 = WK4 + 1 ; CB(WK4) = I << 11 ; -> 2
459 !
460 3: %IF L = WK4 %THENSTART ;! DELETE ALL REFERENCES TO NULL ...
461 TYPE = -4 ; %RETURN ;! ... TEXT PARAMETERS
462 %FINISH
463 !
464 LINE TEXT = L %IF SOURCE = TT
465 !
466 ! NOW SET LENGTH CELL TO HOLD:
467 ! ( NUMBER OF NEWLINES << 8 ) + ( LENGTH OF TEXT STRING )
468 ! THE POINTER TO THIS CELL IS SET UP BY THE CALLING PROGRAM
469 CB(L) = ( M << 8 ) + ( (WK4 - L) & 255 )
470 WK4 = WK4 + 1
471 %END
472 !
473 !
474 !
475 ! THIS ROUTINE IS CALLED TO READ IN NUMERICAL PARAMETERS.
476 ! THE SIGN AND DIGIT PART ARE BOTH OPTIONAL AND BY DEFAULT ARE
477 ! '+' AND '1' RESPECTIVELY. THUS <NULL> = + = +1 = 1 AND
478 ! - = -1. ALL NUMBERS ARE TAKEN AS MODULO 'STAR'. '*' IS TREATED
479 ! AS 'STAR' '-*' IS ACCEPTABLE.
480 ! DIGITS ARE TAKEN TO BE DECIMAL.

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481 %ROUTINE READ NO(%INTEGERNAME X)
482 %INTEGER SIGN
483 X = 0 ; SIGN = 0 ; -> 1
484 0: SKIP CHAR
485 1: I = NEXT CHAR ; -> 0 %IF I = ' ' %OR I = '+'
486 -> 40 %IF I = '*'
487 -> 4 %IF I = DIGIT ; -> 2 %IF I = '- ' %AND SIGN = 0
488 X = 1 ; -> 5
489 !
490 2: SIGN = -1 ; -> 0
491 3: I = NEXT CHAR ; -> 5 %UNLESS '0' <= I <= '9'
492 4: X = ( ( ( X << 2 ) + X ) << 1 ) + I - '0'
493 SKIP CHAR ; -> 3
494 40: X = STAR ; SKIP CHAR ; -> 6 ;! PERMITS -*
495 5: X = X - STAR + 1 %IF X >= STAR ;! REDUCE TO MODULO(STAR) + 1
496 6: X = -X %IF SIGN < 0
497 %END
498 !
499 !
500 !
501 ! ** END OF ROUTINES **
502 !
503 ! THE DECODER ASSEMBLES SYMBOLIC COMMANDS INTO THE COMMAND BUFFER
504 ! USING THE COMMAND NAME TYPED IN TO REFERENCE THE MACRO TABLE. ALL
505 ! COMMANDS GO VIA THIS TABLE.
506 ! PARAMETERS ARE LOADED INTO 'CB' UPWARDS FROM THE BOTTOM,
507 ! FUNCTION CODES FROM THE TOP DOWNWARDS. ANY FREE SPACE IS THUS LEFT
508 ! IN THE MIDDLE. 'WK4' POINTS TO THE BOTTOM END OF IT, 'CBP' TO THE
509 ! TOP. THIS FREE SPACE IS ALSO USED AS TEMPORARY WORK SPACE WHEN
510 ! READING IN MACRO NAMES.
511 !
512 !
513 CLOSE INPUT %IF F = 2 ;! RE-ENTRY AFTER CONTROL D - YES
514 ABORT(3) %IF F & BATCH = 2 ;! $CLOSE MISSING
515 IFC(0)
516 OTC(0) ; F = 2
517 0: %IF BATCH # ON %THENSTART
518 MODE = 2048 ; NEWLINE %IF PFLAG # 0 ; PROMPT('>')
519 %FINISHELSESTART
520 MODE = 512 ; PUNCH TO LP
521 %FINISH
522 PFLAG = 0
523 WK4 = 0 ; CBP = TOPCB ; LVL = 0 ; LINE TEXT = -1
524 !
525 1: SOURCE = TT ; READ CHAR(I)
526 TMODE = 0
527 -> 4 %IF I = '!'
528 -> 5 %IF I = TERM
529 -> 1 %IF I = ' ' %OR I = NL
530 OK = 0 ;! YOU CAN'T RESTART A PARTLY CORRUPTED PREVIOUS COMMAND
531 -> 6 %IF I = '('
532 -> 7 %IF I = ')'
533 !
534 ! READ IN FUNCTION NAME FROM TT - ERROR CHECKING LEFT TO LOOK-UP PHASE
535 !
536 X = WK4 + 1
537 %IF I # MACRO MARKER %THENSTART ;! MULTI-LETTER FN. NAME ? - NO
538 %IF I = ':' = NEXT CHAR %THENSTART ;! INPUT MODE ? - YES
539 10: SKIP CHAR ; -> 10 %IF NEXT CHAR = ' '
540 -> 90 %IF NEXT CHAR # NL

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541         I = MACRO(1) ;! NAME PART OF INPUT MODE ENTRY IN MACRO TABLE
542 ! ***** NOTE THAT THE ENTRY FOR INPUT MODE('::') MUST COME FIRST *****
543         %FINISHELSESTART
544         I = I << 12
545         %FINISH
546 !
547         CB(WK4) = 2 ; CB(X) = I
548         %FINISHELSESTART
549 !
550         CB(X) = MACRO MARKER ; WK1 = 1
551 2:         %CYCLE J = WK1,1,2
552             CB(X+J) = 0
553         %REPEAT
554         %CYCLE J = WK1,1,2
555             I = NEXT CHAR ; -> 20 %IF I # LETTER
556             SKIP CHAR ; CB(X+J) = I
557         %REPEAT
558 !
559 20:        PACK(X) ; X = X + 1 ; WK1 = 0
560             I = NEXT CHAR ; -> 2 %IF I = LETTER
561             CB(WK4) = X - WK4
562         %FINISH
563 !
564 ! NOW LOOK UP NAME IN MACRO DEFN TABLE
565 !
566         WK1 = CB(WK4) ; X = 0
567 21:        Y = MACRO(X) ; -> 83 %IF Y = -1
568             %IF Y # WK1 %THENSTART
569 22:        X = X + Y ; X = ( X + MACRO(X) ) & 255 ; -> 21
570         %FINISH
571 !
572         %CYCLE J = 1,1,Y-1
573             -> 22 %IF CB(WK4+J) # MACRO(X+J)
574         %REPEAT
575 ! MACRO NAME HAS BEEN FOUND AT THIS POINT
576 !
577         X = X + J + 1 ;! SET POINTER TO DEFINITION
578         WK3 = MACRO(X)
579         -> 83 %IF WK3 & MODE = 0 ;! WRONG MODE ... (BATCH/INTERACTIVE)
580         Y = X + (WK3 & 255) ; X = X + 1 ; P = MACRO(X)
581 !
582 !
583 ! NOW PROCESS THIS COMMAND ITEM
584 !
585 3:         SOURCE = TABLE ; READ CHAR(I)
586             -> 1 %IF Y = -1 ;! END OF MACRO TABLE ENTRY
587             -> 6 %IF I = '('
588             -> 7 %IF I = ')'
589             SET TYPE ; -> 84 %IF TYPE = 0
590             WK2 = CBP ; STORE(I) ;! STORES ( WK4 << 7 )!!( I & 127 )
591             -> 3 %IF TYPE = 1 ;! NO PARAMETER NEEDED
592 !
593             %IF TYPE # 2 %THENSTART ;! TEXT PARAMETER ? = NO
594                 J = WK4 ; WK4 = WK4 + 1
595 30:        %IF NEXT CHAR = '#' %THENSTART ;! CALL FOR PARAMETER FROM TT
596             -> 84 %IF SOURCE # TABLE
597                 SKIP CHAR ; SOURCE = TT
598                 TMODE = 0 ;! END OF CONSECUTIVE TEXT PARAMETERS
599         %FINISH
600         READ NO(WK1)

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601 %IF WK1 < 0 %THENSTART ;! NEGATIVE PARAMETER ? - YES
602 -> 89 %IF TYPE = 3 ;! ILLEGAL FOR TYPE = 3
603 -> 89 %IF WK3 & (MODE >> 1) = 0 ;! WRONG MODE
604 WK1 = -WK1 ;! FOR TYPE = 4 MAKE PARAMETER POSITIVE AND ...
605 CB(WK2) = CB(WK2) - 1 ;! .... CHANGE FUNCTION N TO FUNCTION N-1
606 %FINISH
607 CB(J) = WK1
608 -> 3
609 %FINISH
610 !
611 !
612 ! MUST BE A TEXT PARAMETER
613 !
614 %IF NEXTCHAR = TILDE %THENSTART ;! GET PARAMETER FROM TT
615 -> 84 %IF SOURCE # TABLE
616 SKIP CHAR ; SOURCE = TT
617 %FINISH
618 READ STRING
619 -> 85 %IF TYPE = -3 ; -> 80 %IF TYPE = -2
620 -> 81 %IF TYPE = -1 ; -> 880 %IF TYPE = -5
621 CBP = CBP + 1 %IF TYPE = -4 ;! REMOVE REFERENCE TO NULL STRING
622 -> 3
623 !
624 !
625 !
626 ! SPECIAL ROUTINES TO PROCESS CONTROL SYMBOLS FOLLOW
627 !
628 !
629 !
630 4: SOURCE = TT ;! '!' :- RESTART PREVIOUS COMMAND
631 -> 88 %IF OK = 0 ;! COMMAND BUFFER IS EMPTY
632 READ NO( REPT(0) ) ; -> 89 %IF REPT(0) < 0
633 -> 88 %IF NEXT SYMBOL # TERM
634 I = 0 ;! SET I # TERM
635 -> 51
636 !
637 !
638 !
639 ! ENTER HERE WHEN COMMAND TERMINATOR IS FOUND
640 5: -> 0 %IF CBP = TOPCB ;! EMPTY COMMAND STRING ? - YES
641 REPT(0) = 1 ; RESET(0) = TOPCB ; EXIT(0) = CBP ; STORE(')!
642 51: -> 91 %IF LVL # 0
643 CBP = TOPCB ; F = 0 ; OLD CBP = 0
644 OK = -1 ;! COMMAND BUFFER SUCCESSFULLY LOADED
645 52: %RETURN %IF I = TERM ; READ SYMBOL(I) ; -> 52
646 !
647 !
648 !
649 6: STORE('(') ;! PROCESS LEFT PARENTHESIS
650 LVL = LVL + 1 ; REPT(LVL) = WK4 ; WK4 = WK4 + 2
651 %IF SOURCE = TABLE %THEN -> 3 %ELSE -> 1
652 !
653 !
654 !
655 7: STORE(')') ;! PROCESS RIGHT PARENTHESIS
656 J = REPT(LVL) ; LVL = LVL - 1 ; -> 91 %IF LVL < 0
657 CB(J+1) = CBP ;! EXIT ADDRESS
658 TYPE = 3 ; -> 30 %IF SOURCE = TABLE
659 READ NO( CB(J) ) ; -> 89 %IF CB(J) < 0
660 -> 1

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661 !
662 !
663 !
664 80: %PRINTTEXT 'INSTR' ; -> 82
665 81: %PRINTTEXT 'TEXT'
666 82: %PRINTTEXT ' TOO LONG' ; -> 93
667 !
668 83: %PRINTTEXT 'FN='
669     %CYCLE I = 1,1,CB(WK4) - 1
670     %CYCLE J = 12,-6,0
671     WK1 = CB( WK4 + I ) >> J
672     PRINTSYMBOL( SEVENBIT(WK1) ) %IF WK1 & 63 # 0
673     %REPEAT
674     %REPEAT
675     -> 86
676 !
677 84: ABORT(6) ;! ERROR FOUND IN MACRO TABLE : 'EDITOR CORRUPT'
678 85: %PRINTTEXT 'QUOTE=' ; PRINT SYMBOL(I)
679 86: %PRINTTEXT '!' ; -> 92
680 !
681 88: %PRINTTEXT '!' ; -> 881
682 880: PRINT SYMBOL(REUSETEXT)
683 881: %PRINTTEXT ' IMPOSSIBLE' ; -> 93
684 !
685 89: %PRINTTEXT ' -VF NO.' ; -> 92
686 90: %PRINTTEXT 'SYNTAX' ; -> 92
687 91: %PRINTTEXT 'BRACKETS'
688 !
689 92: %PRINTTEXT ' ?'
690 93: READ SYMBOL(I) ; -> 93 %IF I # NL
691     PFLAG = 1 ; -> 0 %IF BATCH = OFF ; ABORT(1)
692 !
693 %END
694 !
695 !
696 !
697 !
698 %ROUTINE INIT
699 ! THIS ROUTINE SETS UP THE FREE SPACE LIST WITH 'ASL' POINTING TO THE
700 ! BEGINNING OF IT. ALSO THE MAIN BUFFER IS SET UP TO BE ONE
701 ! END-OF-BUFFER MARKER POINTED TO BY 'MAIN', 'LP' AND 'FP'.
702 ! 'FREE' IS INITIALISED TO THE NUMBER OF CELLS IN THE ASL.
703 ! 'LC' IS SET TO ZERO AS 'MAIN' MUST BE EMPTY AT THIS POINT.
704 %INTEGER I
705     %CYCLE I = 1,1,LISTMAX-1
706     LIST(I) = I - 1
707     %REPEAT
708     ASL = I ; FREE = I ;! FREE HOLDS NUMBER OF CELLS IN LIST 'ASL'
709     MAIN = LISTMAX ; LIST(MAIN) = 0 ;! SET UP END MARKER ON LIST 'MAIN'
710     LP = MAIN ; FP = LP
711     LC = 0 ; CL = 1
712     TEMP = 0 ; P = 0
713     MOD2 = MOD1 %IF MOD1 # 0 ; MOD1 = 0
714 %END
715 !
716 !
717 !
718 %ROUTINE JOIN ON(%INTEGERNAME X)
719 ! THIS ROUTINE APPENDS LIST 'X' TO LIST 'MAIN'. 'X' IS SET TO
720 ! ZERO ON EXIT

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721 ! **** ESSENTIAL TO THE SPEC. IS THAT THE FIRST CELL OF LIST 'X'
722 ! OVERWRITES THE PHYSICAL REGISTER OCCUPIED BY THE TERMINATOR
723 ! CELL ON LIST 'MAIN'. THIS MEANS THAT AFTER 'JOINING ON' A POINTER
724 ! PREVIOUSLY LEFT POINTING TO THE TERMINATOR, POINTS TO THE HEAD
725 ! OF THE PIECE JOINED ON. ****
726 %INTEGER I,J,K
727 %RETURN %IF X = 0 ;! EXIT IF THERE'S NOTHING TO JOIN ON
728 J = MAIN
729 1: I = J ;! FIND END OF MAIN LIST IN BUFFER
730 J = LIST(I) & PF
731 -> 1 %IF J # 0
732 ! AT THIS POINT 'I' IS POINTING TO THE END MARKER CELL. OVERWRITE
733 ! THE END MARKER WITH THE FIRST CELL OF LIST 'X' AND VICE VERSA
734 ! THIS JOINS 'X' ONTO 'MAIN' AND ALSO REDUCES 'X' TO AN END MARKER CELL
735 !
736 K = LIST(I) ; LIST(I) = LIST(X) ; LIST(X) = K
737 !
738 ! NOW PUT THE MARKER BACK ON THE END OF THE ENLARGED MAIN LIST
739 !
740 2: J = I
741 I = LIST(J) & PF
742 -> 2 %IF I # 0
743 ! 'J' NOW POINTS TO THE LAST CELL IN 'MAIN' AND 'X' TO END MARKER CELL.
744 !
745 LIST(J) = ( LIST(J) & DF )!!( X & PF )
746 X = 0
747 %END
748 !
749 !
750 !
751 !
752 %ROUTINE CHOP IT OFF
753 ! THIS ROUTINE IS CALLED TO DISCONNECT A LIST (BUILT USING 'STORE')
754 ! FROM THE ASL
755 %RETURN %IF P = 0 ;! NOTHING TO DISCONNECT
756 LIST(P) = LIST(P) & DF
757 P = 0
758 %END
759 !
760 !
761 !
762 !
763 %ROUTINE STORE(%INTEGER CHAR)
764 ! THIS ROUTINE IS CALLED WHENEVER A CELL IS REQUIRED FROM ASL.
765 ! THE DATA IS STORED IN THE MORE SIGNIFICANT END OF LIST(ASL) THEN
766 ! 'ASL' AND 'P' ADVANCED, ASL -> P, LINK -> ASL, SO THAT SUCCESSIVE
767 ! CALLS STORE IN SUCCESSIVE CELLS IN ASL. AFTER EACH CALL 'P'
768 ! POINTS TO THE LAST CELL STORED IN.
769 %INTEGER L
770 %IF ASL = 0 %THEN ABORT(5) %ELSE START ;! ABORT IF ASL IS EMPTY
771 P = ASL ; ASL = LIST(P) & PF
772 LIST(P) = ( CHAR & DF )!! ASL ;! STORE CHARACTER
773 FREE = FREE - 1
774 %FINISH
775 %END
776 !
777 !
778 !
779 !
780 %ROUTINE READ INPUT

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781 ! THIS ROUTINE READS EITHER AS MUCH AS IS POSSIBLE OR ONE LINE
782 ! DEPENDING ON WHETHER WE ARE USING MAIN OR SUBSIDIARY INPUT
783 ! IT ALWAYS READS AT LEAST ONE LINE.
784 %INTEGER I
785 I = 0
786 %RETURN %IF STATUS(IN) # 0 ; IFC(IN)
787 !
788 1: READ SYMBOL(I) ; STORE(UCASE(I) << 11)
789 -> 1 %IF I # NL %OR (IN = 1 %AND FREE > MINIMUM FREE)
790 !
791 ! MAKE IT GO 'INPUT ENDED' NOW, RATHER THAN AT THE VERY BEGINNING
792 ! OF THE NEXT READ:- ONLY DO THIS ON PRIMARY INPUT
793 I = NEXT SYMBOL %IF IN = 1
794 STATUS(IN) = 0 ;! NORMAL TERMINATION
795 IFC(0)
796 %END
797 !
798 !
799 !
800 !
801 %ROUTINE FILL MAIN
802 !
803 ! DUMPS DOWN TO BUT EXCLUDING LINE 'LP' ONTO BACKING STORE THEN
804 ! TOPS UP BUFFER FROM INPUT STREAM.
805 ! I.E. CURRENT LINE BECOMES TOP LINE IN BUFFER
806 !
807 IN = 1
808 ! DON'T EMPTY THE BUFFER IF YOU KNOW YOU CAN'T REFILL IT
809 %RETURN %IF STATUS(IN) # 0
810 !
811 PUNCH TO LP ;! PUNCHES TO 'LP' AND SETS MAIN = LP
812 TEMP = ASL ; P = 0
813 READ INPUT
814 CHOP IT OFF ; JOIN ON(TEMP)
815 %END
816 !
817 !
818 !
819 !
820 %ROUTINE SEEK
821 ! 'SEEK' SEARCHES FOR THE STRING CONTAINED IN CB(WK1+1)
822 ! TO CB(WK1+CB(WK1)) INCLUSIVE . THE SCOPE OF THE SEARCH IS FROM
823 ! THE CURRENT POSITION OF FP TO THE END OF THE CURRENT LINE.
824 ! THE SEARCH WILL HOWEVER WRAP AROUND ONTO THE NEXT LINE IF THIS
825 ! IS NECESSARY TO COMPLETE THE MATCHING OF A STRING CONTAINING
826 ! NEWLINE CHARACTERS.
827 ! FP1 IS SET TO THE START OF THE TARGET STRING, FP2 TO THE FIRST
828 ! CHARACTER AFTER IT.
829 %INTEGER I,J,K,L,X,Y
830 ! SET UP PARAMETER POINTERS 'X' AND 'Y'
831 X = WK1 + 1 ; Y = WK1 + (CB(WK1) & 255)
832 0: K = CB(X) ; L = FP ;! SET UP SEARCH FOR FIRST CHARACTER
833 !
834 1: -> 5 %IF L = 0 ; FP1 = L & PF
835 L = LIST(FP1) ; J = L & DF
836 -> 2 %IF J = K ;! GOT FIRST CHAR, GO TRY REST OF STRING
837 10: -> 4 %IF J = NLDF ; -> 1 ;! NO LUCK YET, FAIL IF AT END OF LINE
838 !
839 2: FP2 = L & PF
840 -> 3 %IF X = Y ;! SINGLE CHAR STRING ? - YES, SUCCESS !

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841      I = X                ;!! MULTI-CHAR STRING, SET UP LOOP COUNTER
842      !
843      20: I = I + 1        ;!! BUMP COUNTER - 1ST CHAR ALREADY MATCHED
844      J = LIST(FP2) ; -> 5 %IF J = 0      ;!! END-OF-BUFFER MARKER ? - YES
845      %IF J & DF # CB(I) %THENSTART      ;!! FAILURE - GOT WRONG STRING ...
846      J = L & DF ; -> 10      ;!! ... RESTART SEARCH FOR 1ST CHAR
847      %FINISH
848      FP2 = J & PF
849      -> 20 %IF I # Y      ;!! MATCHED WHOLE STRING ? - NO
850      !
851      3: F = 0              ;!! STRING FOUND
852      F = -2 %IF CBP = OLD CBP %AND FP = OLD FP ;!! ARE WE IN A LOOP? - YES
853      OLD CBP = CBP ; OLD FP = FP
854      %RETURN
855      !
856      4: F = -1            ;!! SEARCH FAILURE
857      %IF LVL = 0 %THENSTART      ;!! DIAGNOSTIC IF NOT ON AUTOMATIC
858      %PRINTTEXT '*'
859      %CYCLE I = X,1,Y
860      PRINTSYMBOL( CB(I) >> 11 )
861      %REPEAT
862      %PRINTTEXT ' ' NOT FOUND' ; NEWLINE
863      %FINISH
864      %RETURN
865      !
866      5: -> 4 %IF STATUS(IN) # 0
867      FILL MAIN ; -> 0
868      %END
869      !
870      !
871      !
872      !
873      %ROUTINE CHECK SPACE
874      ! THIS ROUTINE REMOVES LINES FROM THE TOP OF THE BUFFER AND WRITES
875      ! THEM TO BACKING STORE IF THIS IS NECESSARY. THE CASE WHERE
876      ! THE TOP LINE IS ALSO THE CURRENT LINE IS NOT SATISFACTORILY DEALT
877      ! WITH THOUGH IN THIS PARTICULAR PROGRAM IN CAN'T CAUSE A CRASH
878      %INTEGER I,J,K
879      %RETURN %IF FREE > LINE LENGTH %OR LP = MAIN
880      K = MAIN
881      %CYCLE I = FREE,1,MINIMUM FREE
882      J = K ; K = LIST(J) & PF
883      -> 2 %IF K = LP
884      %REPEAT
885      1: K = LIST(J) ; -> 2 %IF K&DF = NLDF
886      J = K & PF ; -> 1
887      !
888      2: K = LIST(J) ; LIST(J) = NLDF ; PUNCH(MAIN)
889      MAIN = K & PF
890      %END
891      !
892      !
893      !
894      !

```